

Evolutionary Practical Optimization

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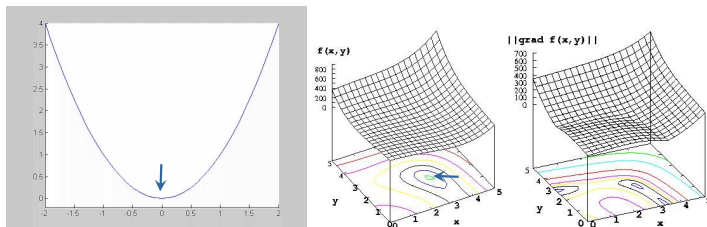
Outline of Tutorial

- ▶ Optimization fundamentals
- ▶ Scope of *optimization* in practice
- ▶ Classical *point-by-point* approaches
- ▶ Advantages of evolutionary *population-based* approaches
- ▶ Scope of evolutionary approaches in different problem solving tasks
 - ▶ Having one algorithm for various practical optimizations is difficult -> Customization is must
- ▶ Final words



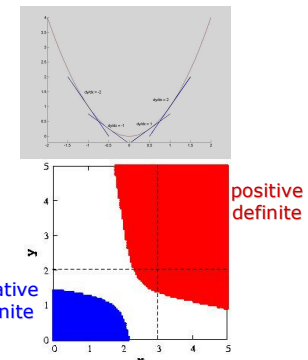
Fundamentals of Optimization

- ▶ A generic name for minimization and maximization of a function $f(\mathbf{x})$
- ▶ Everyone knows: $df/dx=0$ or $\nabla f(x)=0$
- ▶ Curse of dimensionality, multiple optima



Fundamentals (cont.)

- ▶ Concept relates to mathematics
 - ▶ Second and higher-order derivatives
 - $d^2f/dx^2 > 0$, minimum
 - $d^2f/dx^2 < 0$, maximum
- if $\nabla^2 f$ is positive definite at x^* , it is a minimum
- ▶ **Convex: One optimum**




Constrained Optimization Basics

- ▶ Decision variables: $\mathbf{x} = (x_1, x_2, \dots, x_n)$
- ▶ Constraints restrict some solutions to be feasible

Min. $f(\mathbf{x})$
 s.t. $g_j(\mathbf{x}) \geq 0 \quad j = 1, 2, \dots, J$
 $h_k(\mathbf{x}) = 0 \quad k = 1, 2, \dots, K$
 $x_i^l \leq x_i \leq x_i^u \quad i = 1, 2, \dots, n$

- ▶ Equality and inequality constraints
- ▶ Minimum of $f(\mathbf{x})$ need not be constrained minimum
- ▶ Constraints can be non-linear



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Constrained Optimization Basics (cont.)

- ▶ Kuhn-Tucker (K-T) conditions for optimality
 - ▶ First-order necessary conditions
 - ▶ **Convex search space, convex f :**
K-T point is minimum

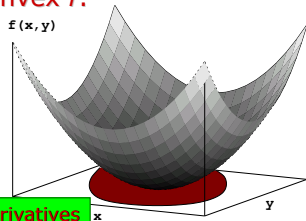
$$\nabla f(x) - \sum_{j=1}^J u_j \nabla g_j(x) - \sum_{k=1}^K v_k \nabla h_k(x) = 0$$

$$g_j(x) \geq 0 \quad j = 1, 2, \dots, J$$


$$h_k(x) = 0 \quad k = 1, 2, \dots, K$$

$$u_j g_j(x) = 0 \quad j = 1, 2, \dots, J$$

$$u_j \geq 0 \quad j = 1, 2, \dots, J$$



Involve Derivatives and solve for roots




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Duality Theory in Optimization

- ▶ By using constraints, a primal problem has an equivalent dual problem
- ▶ Dual problem is always concave
 - ▶ Comparatively easier to solve
- ▶ Theoretical results:
 - ▶ Convex problems and in some special cases:
 - ▶ Optimal primal and dual function values are same
 - ▶ Generic cases:
 - ▶ Optimal dual function value underestimates optimal primal function value
- ▶ Beneficial to use duality theory in many problems




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Theory is not practical, but prudent

- ▶ provides support for customization Theory often not applicable in practice
 - ▶ Gradients do not always exist
 - ▶ Theory does not exist for generic problems
- ▶ But good to know
 - ▶ Know limitation of theory
 - ▶ Know extent of theory
 - ▶ Often may lead to better algorithm development
- ▶ 'No Free Lunch' theorem



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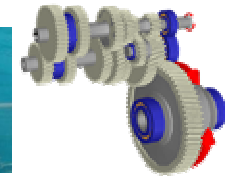
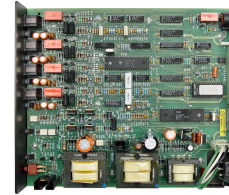
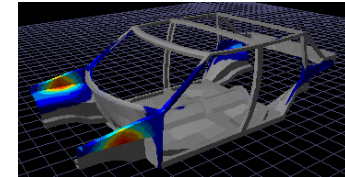
No Free Lunch (NFL) Theorem

- ▶ No one gives other a **free** lunch
- ▶ In the context of *optimization*
 - ▶ Wolpert and McCarty (1997)
 - ▶ Algorithms A1 and A2
 - ▶ All possible problems **F**
 - ▶ Performances P1 and P2 using A1 and A2 for a fixed number of evaluations
 - ▶ **P1 = P2**
- ▶ NFL breaks down for a narrow class of problems or algorithms
- ▶ Research effort: Find the best algorithm for a class of problems
 - ▶ Unimodal, multi-modal, quadratic etc.



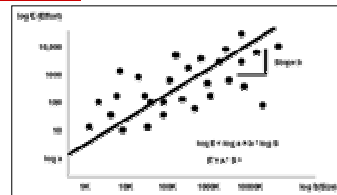
Scope of Optimization in Practice

- ▶ **Optimal design & manufacturing** for desired goals
- ▶ Major application in engineering

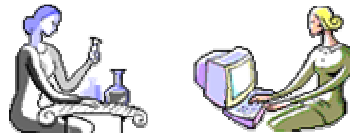


Scope of Optimization (cont.)

- ▶ **Parameter optimization** for optimal performance

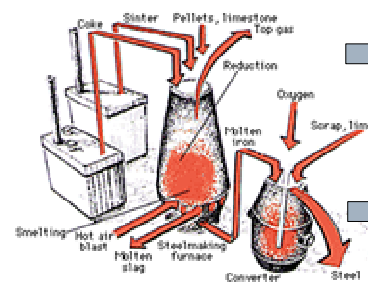


- ▶ Scientific experiments, computer experiments

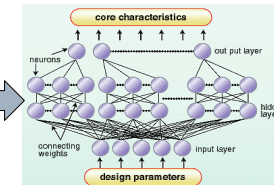


Scope of Optimization (cont.)

- ▶ **Modeling** (system, process)

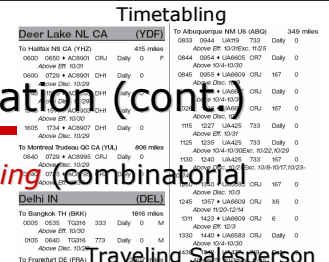




$$\begin{aligned}
 (1) \quad & \frac{\partial P}{\partial t} = -\gamma P + \beta U_A - \kappa P S_A \\
 (2) \quad & \frac{\partial I_A}{\partial t} = r I_A - g_A I_A + \kappa P S_A - \lambda I_A + m b_{B \rightarrow A} I_B - m b_{A \rightarrow B} I_A \\
 (3) \quad & \frac{\partial S_A}{\partial t} = r S_A - g_A S_A - \kappa P S_A + m b_{B \rightarrow A} S_B - m b_{A \rightarrow B} S_A \\
 (4) \quad & \frac{\partial I_B}{\partial t} = -g_B I_B - m b_{B \rightarrow A} I_B + m b_{A \rightarrow B} I_A \\
 (5) \quad & \frac{\partial S_B}{\partial t} = -g_B S_B - m b_{B \rightarrow A} S_B + m b_{A \rightarrow B} S_A
 \end{aligned}$$



Scope of Optimization (cont.)


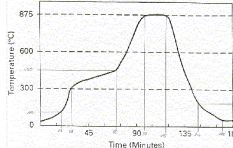
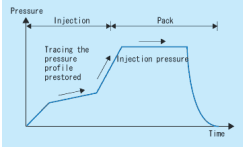

- **Scheduling and planning (combinatorial optimization)**
- Routing & Scheduling
- Traveling Salesperson problem

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Scope of Optimization (cont.)

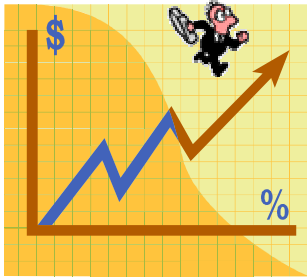

- **Optimal control**
- Time-variant profiles are to be found
 - How to lower load?
 - How to control temp, pressure?

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Scope of Optimization (cont.)



- **Forecasting and prediction**

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Scope of Optimization (cont.)

- **Data mining** (classification, clustering, pattern recognition)

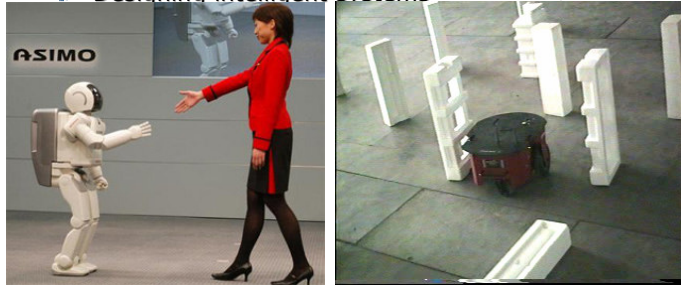



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Scope of Optimization (cont.)

Machine learning

Designing intelligent systems



Developed at KanGAL



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Properties of Practical Optimization Problems

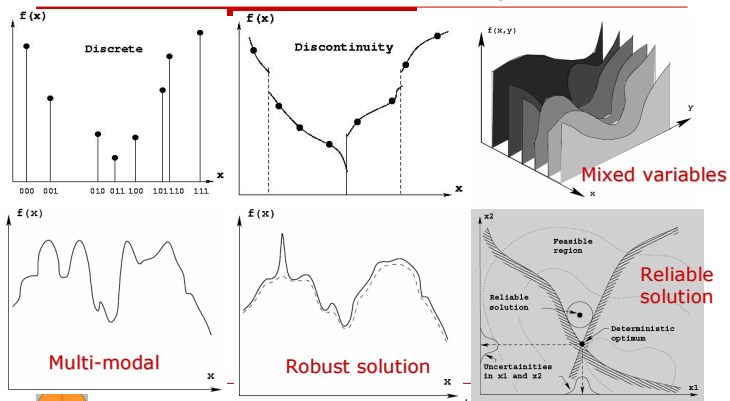
- ▶ Non-differentiable functions and constraints
- ▶ Discontinuous search space
- ▶ Discrete search space
- ▶ Mixed variables (discrete, continuous, permutation)
- ▶ Large dimension (variables, constraints, objectives)
- ▶ Non-linear constraints
- ▶ Multi-modalities
- ▶ Multi-objectivity
- ▶ Uncertainties in variables
- ▶ Computationally expensive problems
- ▶ Multi-disciplinary optimization



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Different Problem Complexities



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Classical Optimization Methods and Past

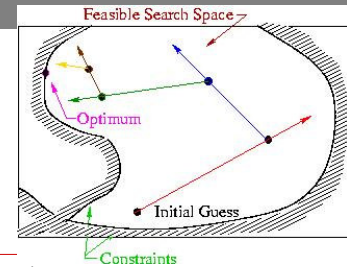
- ▶ Exact differentiation & root-finding method
- ▶ Intractable and not sufficient for practical problems
- ▶ Numerical algorithms
- ▶ Iterative and deterministic
- ▶ Directions based on gradients (mostly)
- ▶ Point-by-point approaches

Linear regression:

$$y = mx + b$$

$$m = \frac{n \sum (xy) - \sum x \sum y}{n \sum (x^2) - (\sum x)^2}$$

$$b = \frac{\sum y - m \sum x}{n}$$

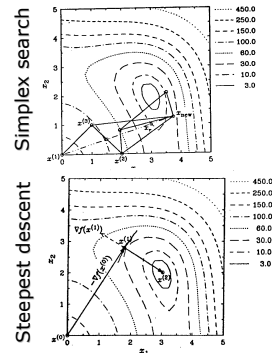


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Classical Methods (cont.)

- ▶ Direct and gradient based methods
- ▶ Convexity assumption
 - ▶ No guarantee otherwise
- ▶ Local perspectives
- ▶ Discreteness cause problems
- ▶ Non-linear constraints
- ▶ Large-scale application time-consuming
- ▶ Serial in nature



Practical Optimization

With a point in each iteration, scope is limited

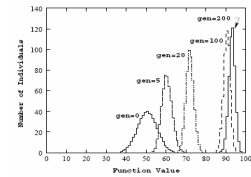
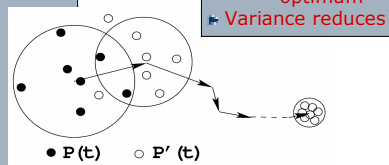
A need for non-classical, population-based optimization methods exists



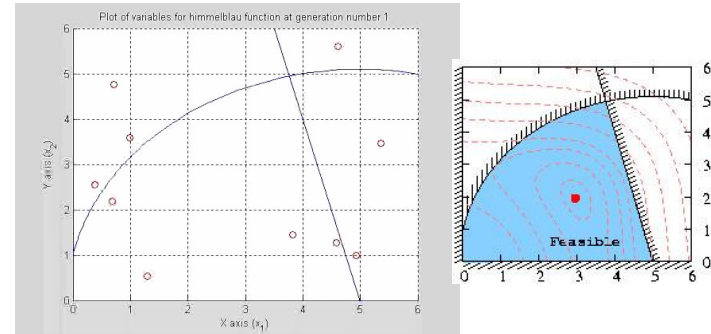
Evolutionary Algorithms as Optimizers

```

begin
Solution Representation
t := 0; // generation counter
Initialization P(t);
Evaluation P(t);
while not Termination
do
P'(t) := Selection (P(t));
P''(t) := Variation (P'(t));
Evaluation P''(t);
P(t+1) := Survivor (P(t), P''(t));
t := t+1;
od
end
    
```



Simulation of a GA



Non-smooth Problems

Handling discrete, discontinuous variables

- ▶ Non-differentiability, discontinuity, discreteness, non-linearity not a difficulty
- ▶ GAs work with a discrete search space anyway
 - ▶ So, GAs are natural choice for discrete problem solving

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Car Suspension Design

- ▶ Practice is full of non-linearities
- ▶ MATLAB gets stuck
- ▶ An order of magnitude better than existing design

(Kulkarni, 2005)

(Deb and Saxena, 1997)

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EAs for Continuous Variables

- ▶ Decision variables are coded directly, instead of using binary strings
- ▶ **Recombination** and **mutation** need structural changes
- ▶ Selection operator remains the same

Recombination	Mutation
$(x_1 x_2 \dots x_n)$ $(y_1 y_2 \dots y_n) \Rightarrow ?$	$(x_1 x_2 \dots x_n) \Rightarrow ?$

- ▶ Simple exchanges are not adequate

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Naive Recombination

- ▶ Crossing at boundaries do not constitute adequate search
 - ▶ Least significant digits are taken too seriously

15.345	3.569	→	11.142	3.587
21.142	5.687		25.345	5.669

- ▶ Two Remedies:
 - ▶ Parent values (**variable-wise**) need to be blended to each other
 - ▶ **Vector-wise** recombination

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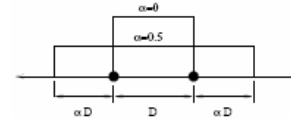
Variable-wise Blending of Parents

- ▶ Use a probability distribution to create child
- ▶ Different implementations since 1991:
 - ▶ Blend crossover (BLX- α), 1991
 - ▶ Simulated binary crossover (SBX- β), 1995
 - ▶ Fuzzy recombination (FR-d), 1995
 - ▶ Self-adaptive evolution strategy (ES- τ), 1987
 - ▶ Differential evolution (DE-CR-F), 1996
 - ▶ Particle swarm optimization (PSO-param.)
- ▶ Main feature: **Difference between parents used to create children**
 - ▶ Provides a self-adaptive property



Blend Crossover (BLX- α) (extend)

- ▶ Uniform probability distribution within a bound controlled by α (Eshelman and Schaffer, 1991)



- ▶ Diversity in children proportional to that in parents
- ▶ Too wide a search, if parents are distant



Motivation for the SBX Operator

- ▶ Simulate processing in a binary crossover, say single-point crossover
- ▶ *Gedanken* experiment:
 - ▶ Two parent solutions in real number
 - ▶ Code them in l-bit strings
 - ▶ Use single-point crossover in all (l-1) places and find children strings
 - ▶ In each case map strings back to real numbers as children
 - ▶ Observe the relationship between parents and children
 - ▶ Use this relationship to directly recombine parents to form children



Properties of Binary Crossover

- ▶ To make crossovers independent of parents, define a **spread factor, β**

$$\beta = \left| \frac{c_1 - c_2}{p_1 - p_2} \right|$$

- ▶ Define probability distribution as a function of β

- ▶ Two observations:

- ▶ Mean decoded value of parents is same as that of children

B_1	1	0	1	0	0	1	0	1	85	\Rightarrow
B_2	0	1	1	0	0	0	1	1	51	
B_1	1	0	1	0	0	0	1	1	83	\Rightarrow
B_2	0	1	1	0	0	1	0	1	53	
									68	
									68	

- ▶ Child strings crossed at the same place produce the same parent strings

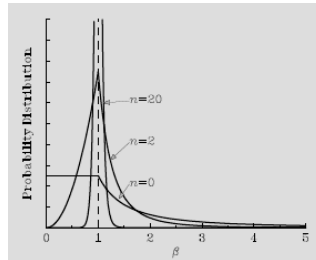


Simulated Binary Crossover (SBX- β)

- Probability is large near the parents
- Extent is controlled by β
- Diversity in children proportional to that in parents
- Obeys *interval-schema* processing

$$C(\beta) = 0.5(n+1)\beta^n$$

$$E(\beta) = 0.5(n+1)\frac{1}{\beta^{n+2}}$$



SBX Procedure

- Step 1: Choose a random number $u \in [0,1]$.

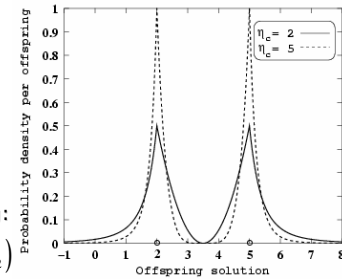
- Step 2: Calculate β_q :

$$\beta_q = \begin{cases} (2u)^{\frac{1}{\eta_c+1}}, & \text{if } u \leq 0.5 \\ \left(\frac{1}{2(1-u)}\right)^{\frac{1}{\eta_c+1}}, & \text{otherwise} \end{cases}$$

- Step 3: Compute two offspring:

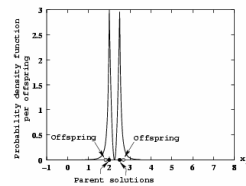
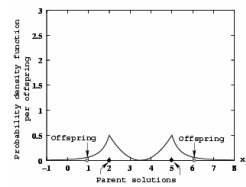
$$c_1 = 0.5((1 + \beta_q)p_1 + (1 - \beta_q)p_2)$$

$$c_2 = 0.5((1 - \beta_q)p_1 + (1 + \beta_q)p_2)$$



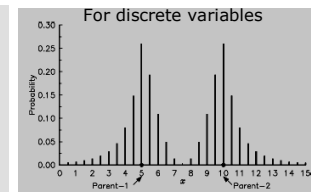
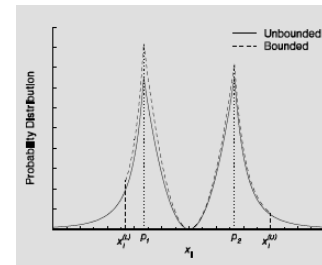
Properties of SBX Operator

- If parents are distant, distant offspring are likely
- If parents are close, offspring are close to parents
- Self-adaptive property



Variations of SBX

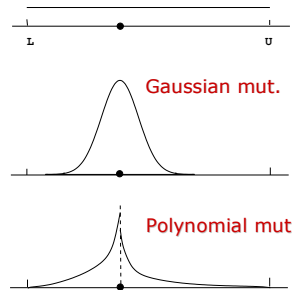
- For bounded and discrete variables



Real-Parameter Mutation Operators

▶ Idea: Create a neighboring solution

- ▶ Random mutation
- ▶ Normally distributed mutation
- ▶ Non-uniform mutation
- ▶ Extensions to bounded and discrete cases exist



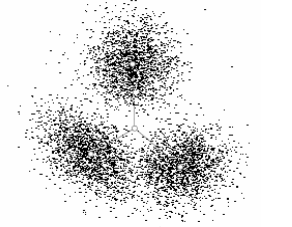
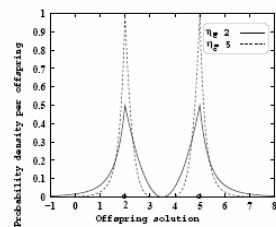
Vector-Wise Recombination Operators

- ▶ Variable-wise recombination cannot capture nonlinear interactions
- ▶ Recombine parents as vectors
 - ▶ Parent-centric recombination (PCX)
 - ▶ Unimodal normally-distributed crossover (UNDX)
 - ▶ Simplex crossover (SPX)
- ▶ Difference between parents is used to create offspring solutions
- ▶ DE, PSO, CMA-ES



Parent-Centric Recombination

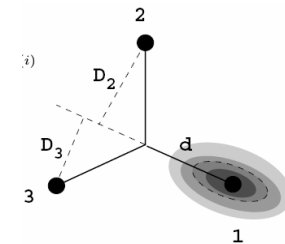
- ▶ SBX (Deb and Agrawal, 1995): variable-wise
- ▶ Vector-wise parent-centric recombination (PCX): $O(\mu)$ per offspring (Deb, Anand & Joshi, 2002)



PCX Operator

- ▶ μ parents create a offspring
- ▶ Each parent has its turn
- ▶ $e^{(i)}$ orthonormal bases spanning the subspace perpendicular to $d^{(p)}$
- ▶ w_c and w_η are user-defined parameters, controlling extent of search

$$\vec{y} = \vec{x}_p + w_c |\vec{d}^{(p)}| + \sum_{i=1, i \neq p}^{\mu} w_\eta \bar{D} \vec{e}^{(i)}$$



Generalized Generation Gap (G3) Model (Steady-state approach)

1. Select the best parent and $\mu-1$ other parents randomly
 2. Generate λ offspring using a recombination scheme
 3. Choose two parents at random from the population
 4. Form a combination of two parents and λ offspring, choose best two solutions and replace the chosen two parents
- ▶ Parametric studies with λ and N
 - ▶ Desired accuracy in F is 10^{-20}



Quasi-Newton Method

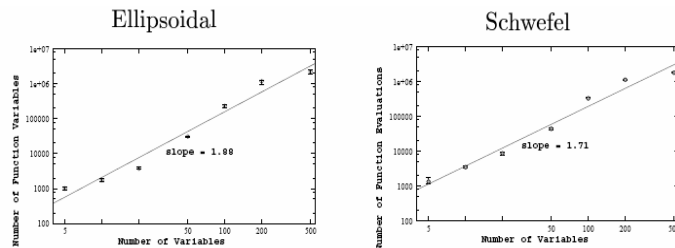
- ▶ Accuracy obtained by G3+PCX is 10^{-20}

Func.	FE	Best	Median	Worst
F_{elp}	6,000	$8.819(10^{-24})$	$9.718(10^{-24})$	$2.226(10^{-23})$
F_{sch}	15,000	$4.118(10^{-12})$	$1.021(10^{-10})$	$7.422(10^{-9})$
F_{ros}	15,000	$6.077(10^{-17})$	$4.046(10^{-10})$	3.987
F_{elp}	8,000	$5.994(10^{-24})$	$1.038(10^{-23})$	$2.226(10^{-23})$
F_{sch}	18,000	$4.118(10^{-12})$	$4.132(10^{-11})$	$7.422(10^{-9})$
F_{ros}	26,000	$6.077(10^{-17})$	$4.046(10^{-10})$	3.987

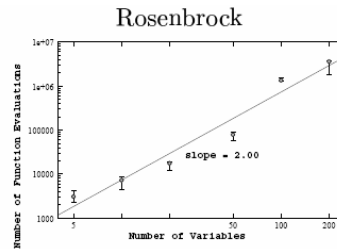


Scalability Study

- ▶ Accuracy 10^{-10} is set



Scalability Study (cont.)



- ▶ All polynomial complexity $O(n^{1.7})$ to $O(n^2)$ similar to those reported by CMA-ES approach (Hansen and Ostermeier, 2001)



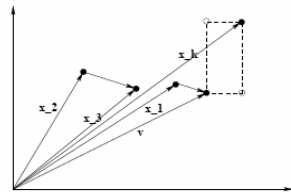
Differential Evolution (DE) (extend)

1. Start with a pool of random solutions
2. Create a child v
3. x_k and v are recombined with p

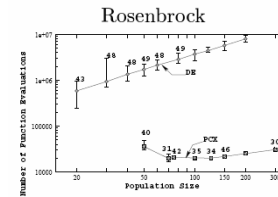
- ▶ Difference of parents in creating a child is important
- ▶ A number of modifications exist

$$v = x^{(1)} + \lambda(x^{(2)} - x^{(3)})$$

$$y_i = \begin{cases} v_i, & \text{with a prob. } p \\ x_i^{(k)}, & \text{else} \end{cases}$$



DE Results



	F_{elp}		
	Best	Median	Worst
DE	9,660	12,033	20,881
G3	5,826	6,800	7,728
F_{sch}			
DE	102,000	119,170	185,590
G3	13,988	15,602	17,188
F_{ros}			
DE	243,800	587,920	942,040
G3	16,508	21,452	25,520



Particle Swarm Optimization (PSO) (Delete)

- ▶ Kennedy and Eberhart, 1995
- ▶ Particles fly through the search space
- ▶ Velocity dynamically adjusted
- ▶ $x_i = x_i + v_i$
- ▶ $v_i = v_i + c_1 \text{rnd}() (p_{i,best} - x_i) + c_2 \text{rnd}() (p_g - x_i)$
- ▶ p_i : best position of i -th particle
- ▶ p_g : position of best particle so far
 - ▶ 1st term: momentum part (history)
 - ▶ 2nd term: cognitive part (private thinking)
 - ▶ 3rd term: social part (collaboration)



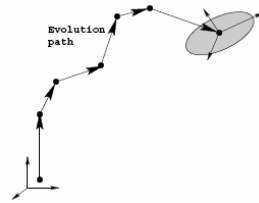
PSO Algorithm

1. Initialize a random population
2. For each particle
 - ▶ Evaluate and update p_{best}
3. Identify p_g
4. Compute velocity and position for each particle
5. Loop till termination
 - ▶ Modifications exist
 - ▶ Constrained PSO, Hybrid PSO, multi-objective PSO, etc.



CMA-ES (Hansen & Ostermeier, 1996)

- ▶ Selecto-mutation ES is run for n iterations
- ▶ Successful steps are recorded
- ▶ They are analyzed to find uncorrelated basis directions and strengths
- ▶ Required $O(n^3)$ computations to solve an eigenvalue problem
- ▶ Rotation invariant



CMA-ES On Three Test Problems

EA	F_{elp}			F_{sch}		
	Best	Median	Worst	Best	Median	Worst
CMA-ES	8,064	8,472	8,868	15,096	15,672	16,464
DE	9,660	12,033	20,881	102,000	119,170	185,590
G3+PCX	5,826	6,800	7,728	13,988	15,602	17,188
Accuracy 1×10^{-20}						
F_{ros}						
CMA-ES	29,208	33,048	41,076			
DE	243,800	587,920	942,040			
G3+PCX	16,508	21,452	25,520			

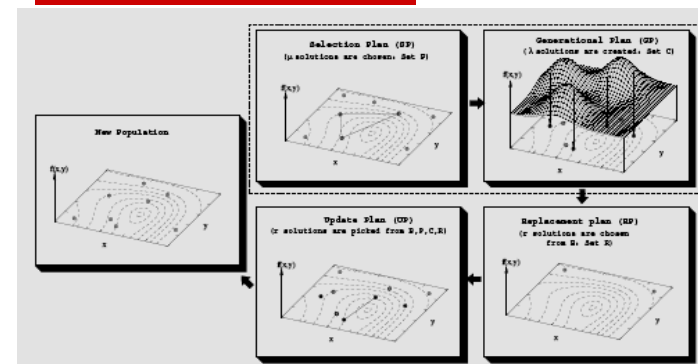


Population-Based Optimization Algorithm-Generator

- ▶ Four functionally different Plans:
 - ▶ **Selection plan (SP)**: choose μ solutions from B to create P
 - ▶ **Generation plan (GP)**: create λ solutions (C) using P
 - ▶ **Replacement plan (RP)**: choose r solutions (R) from B
 - ▶ **Update plan (UP)**: update B by replacing R (r solutions) from (P, C, R)



A Sketch of an Iteration



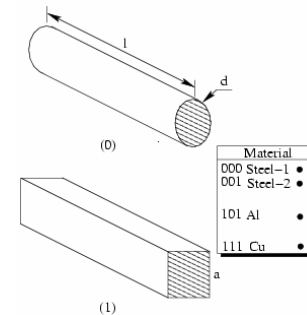
Designing an Optimization Procedure

1. Choose SP, GP, RP and UP
 2. Perform a parametric study on a set of test problems
 - N, μ, λ, r
- ▶ Most classical and non-classical optimization algorithms explained
 - ▶ Interestingly, PSO, DE, ES, EP can also be explained
 - ▶ Possibility for a **unified** optimization approach



Mixed-Variable Optimization: Handling mixed type of variables

- ▶ Treat type of cross-sections, materials, etc. as decision variables
- ▶ A mixed representation:
 - (1) 14 23.457 (101)
 - ▶ (1): circular or square cross-section
 - ▶ 14: diameter/side
 - ▶ 23.457: length
 - ▶ (101): material
- ▶ Permutation + real + cont.
- ▶ **Complete optimization**
- ▶ Deb and Goel, ASME-JMD, 1997



Constraint Handling: Handling non-linear constraints

- ▶ Inequality constraints ($g_j(x) \geq 0$) penalized for violation:

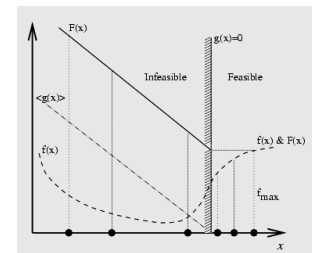
$$F(x) = f(x) + \sum_{j=1}^J R_j \langle g_j(x) \rangle^2$$
 - ▶ $\langle a \rangle = a$ if a is -ve, 0 otherwise
- ▶ Performance sensitive to penalty parameters

R	≤ 50%	Infeasible	Best	Median	Worst
10^0	12	13	2.41324	7.62465	483.50177
10^1	12	0	3.14206	4.33457	7.45453
10^3	1	0	3.38227	5.97060	10.65891
10^6	0	0	3.72929	5.87715	9.42353



A Penalty-Parameter-less Population-based Approach

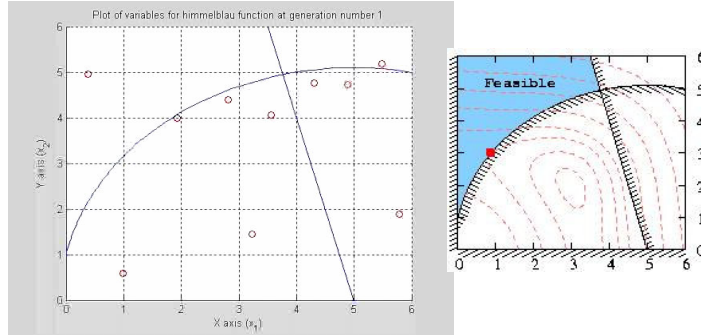
- ▶ Modify tournament sel.:
 - ▶ A feasible is better than an infeasible
 - ▶ For two feasibles, choose the one with better f
 - ▶ For two infeasibles, choose the one with smaller constraint violation ($\sum_j \langle g_j(x) \rangle$)
 - ▶ (Deb, 2000)



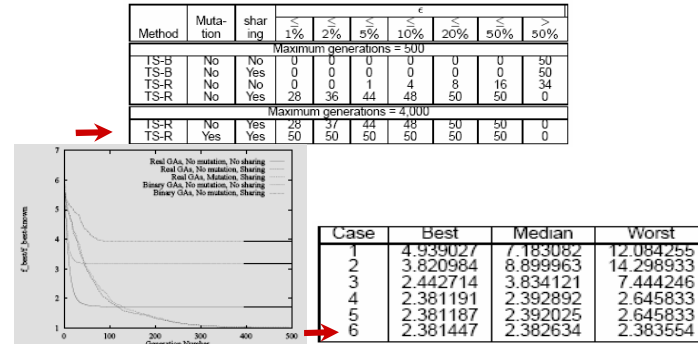
$$F(x) = \begin{cases} f(x), & \text{if } g_j(x) \geq 0, \forall j \in J \\ f_{\max} + \sum_{j=1}^J \langle g_j(x) \rangle, & \text{otherwise} \end{cases}$$



A Computer Simulation



Welded-Beam Design Problem



Large-Scale Optimization: Handling large number of variables

- ▶ Large n, large pop-size, large computation
- ▶ Knowledge-augmented EAs
 - ▶ Representation
 - ▶ Operators
- ▶ EA's flexibility shows promise
- ▶ A case study involving millions of variables (Deb and Reddy, 2001)

Casting Scheduling



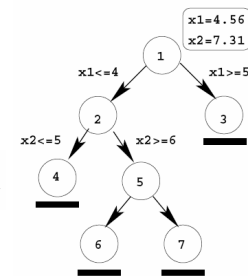
Casting Scheduling Problem (cont.)

- ▶ Maximum metal utilization:

$$\frac{1}{H} \sum_{i=1}^H \frac{100 \sum_{k=1}^K w_k x_{ki}}{W_i}$$

- ▶ Constraints:

- Demand satisfaction: $\sum_{i=1}^H x_{ki} = r_k$ for $k = 1, \dots, K$
- Capacity constraint: $\sum_{k=1}^K w_k x_{ki} \leq W_i$ for $i = 1, \dots, H$



- ▶ An **integer linear program (ILP)**
- ▶ Branch-and-bound – exponential algorithm



Performance of LINGO

- Works up to $n=500$ on a Pentium IV (7 hrs.)

LINGO MILP Solver												
Heat No.	Order Number										Utilization/ Cruc. Size	Efficiency (%)
	1	2	3	4	5	6	7	8	9	10		
1	0	1	1	0	0	0	2	1	0	0	623/650	95.85
2	2	0	0	0	1	0	0	0	2	0	615/650	94.62
3	1	0	0	1	3	1	0	0	0	0	611/650	94.00
4	2	0	0	0	1	0	0	1	0	0	645/650	99.23
5	0	0	0	1	0	2	0	0	1	6	612/650	94.15
6	1	1	0	0	2	1	0	0	0	0	591/650	90.92
7	0	0	2	2	1	0	0	0	2	0	585/650	90.00
8	0	3	0	0	0	1	0	0	1	0	611/650	94.00
9	0	2	3	0	1	0	0	0	0	0	650/650	100.00
10	1	0	0	5	0	0	0	0	1	0	635/650	97.69
	7	7	6	9	9	5	2	2	7	6	Average	95.05



Off-The-Shelf GA Results

Number of Variables	Binary-coded GAs			Real-coded GAs		
	Population Size	Efficiency	Function Eval.	Population Size	Efficiency	Function Eval.
100	100	96.15	13,600	100	95.94	23,740
200	300	95.01	1,42,200	200	92.81	1,21,760
300	1,000	90.11	14,12,400	700	95.14	5,84,220

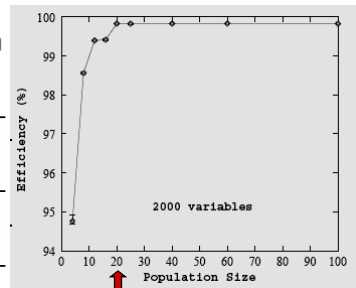
- Exponential function evaluations
- Random initialization, standard crossover and mutations are not enough
- Need a **customized EA**



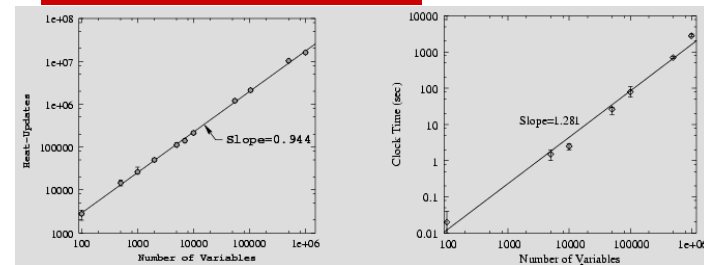
A Customized GA: Optimal Population Size

- $N=2000$ variables with max. gen. = $1000/N$
- A critical population size is needed

N :	4	8	12	16
# Heats:	211	204	201	201
N :	20	25	40	100
# Heats:	200	200	200	200



Scale-Up Results

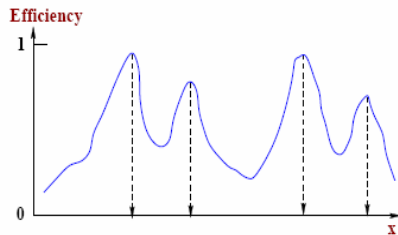


- Knowledge-augmented GA has sub-quadratic complexity and up to **one million** variables (Deb and Pal, 2003)
- Never before such a large problem was solved using EAs



Multi-Modal Optimization: *Handling multiple optimal solutions*

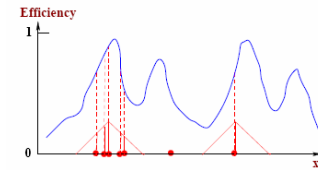
- ▶ To solve problems with multiple local/global optimum
- ▶ Classical methods can find only one optimum at a time
- ▶ EAs can, in principle, find multiple optima simultaneously



Niching Concept

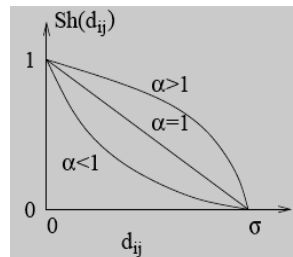
Multiple niches (human and animal) coexist in nature

- ▶ By sharing resources (land, food, etc.)
- ▶ How to mimick the concept in EAs?
- ▶ Reduce selection pressure for crowded solutions
- ▶ Use a **sharing function** based on two-armed bandit problem



Sharing Function

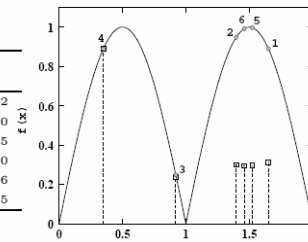
- ▶ Goldberg and Richardson (1997) $Sh(d_{ij}) = \begin{cases} 1 - \left(\frac{d_{ij}}{\sigma}\right)^\alpha & \text{if } d_{ij} \leq \alpha, \\ 0 & \text{otherwise.} \end{cases}$
- ▶ d is a distance measure between two solns.
 - ▶ Phenotypic distance: $d(x_i, x_j)$, x : variable
 - ▶ Genotypic distance: $d(s_i, s_j)$, s : string
- ▶ Calculate niche count, $nc_i = \sum_j Sh(d_{ij})$
- ▶ Shared fitness: $f'_i = f_i / nc_i$
- ▶ Use proportionate selection operator



An Example: Phenotypic Sharing

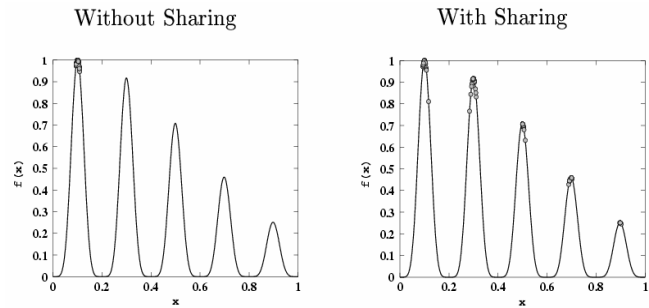
- Maximize $f(x) = |\sin(\pi x)|$, $x \in [0, 2]$
- $nc_i = \sum_{j=1}^N Sh(d_{ij})$

Sol. i	String	$x^{(i)}$	f_i	nc_i	f'_i
1	110100	1.651	0.890	2.856	0.312
2	101100	1.397	0.948	3.160	0.300
3	011101	0.921	0.246	1.048	0.235
4	001011	0.349	0.890	1.000	0.890
5	110000	1.524	0.997	3.364	0.296
6	101110	1.460	0.992	3.364	0.295

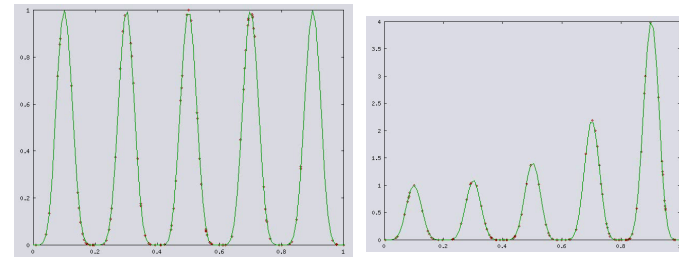


Simulation Results

Inclusion of niche-formation strategy

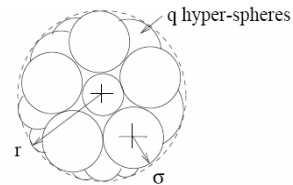


Simulation on Two Problems



Sizing Niching Parameter: Phenotypic σ_{share}

- Assume number of optima: q
- 1-D space: $\sigma_{share} = (x_{max} - x_{min}) / 2q$
- p -D space:
 - r : Euclidean length of radius of entire p -D hyper-sphere
 - Volume: $V = cr^p$
 - Divide volume into q parts
 - σ_{share} is the radius of each part
 - $V = cr^p = q c \sigma_{share}^p$ yields



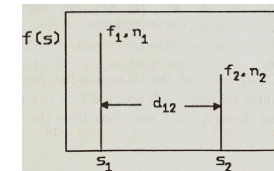
$$\sigma_{share} = r/q^{1/p}$$



Genotypic Sharing

- d =Hamming distance (# of bit differences)
- q niches: $\frac{1}{2^l} \prod_{i=0}^l \binom{l}{i} = \frac{1}{q}$
- Approximate: $\sigma = \frac{1}{2} (l + z^* \sqrt{l})$
- z^* found from cum. Normal distribution chart for $1/q$
- Restriction on gen. sharing:
 - Need a minimum distance between optima ($\gamma = f_1/f_2$)

$$d \geq \left(1 - \frac{1}{\gamma}\right) \sigma$$



Other Niching Approaches

- ▶ Clearing approach
- ▶ Clustering approach
- ▶ Crowding approach
- ▶ Pre-selection approach
- ▶ Restrictive tournament selection approach
- ▶ All require at least one tunable parameter



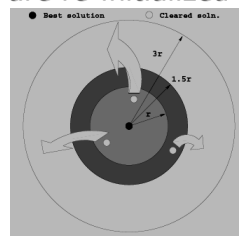
Clearing Strategy

- ▶ Clear bad near good solutions
 - ▶ Sort population according to fitness
 - ▶ Keep the best and assign zero fitness to all others within d from best
 - ▶ Keep the next best and assign zero fitness to others within d from next best
 - ▶ Continue
 - ▶ Perform a selection with assigned fitness
- ▶ Petrowski (1996)



Modified Clearing Strategy

- ▶ Most members are wasted
- ▶ A better approach
 - ▶ All zero-fitness solutions are re-initialized outside $1.5r$ of best
 - ▶ Performs better
- ▶ Singh and Deb (GECCO- 2006)

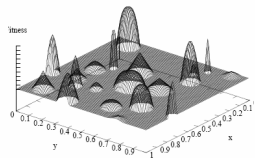


Clustering Approach

- ▶ Based on phenotypic space, a clustering is performed
 - ▶ With a predefined d
 - ▶ With a predefined number of clusters
 - ▶ Niching within each cluster
 - ▶ Mating restriction can also be performed
- ▶ Parameter sensitive
- ▶ Yin and Gernay (1993)



Comparison on a Scalable Problem (Singh and Deb, 2006)



- ▶ Optima are placed randomly
- ▶ Gaussian shape
- ▶ A8 (Mod. Clearing) performs the best
 - ▶ A1: Clearing
 - ▶ A2: Clustering
 - ▶ A4: Crowding

No. of Peaks		A1	A2	A4	A8
20	SR	15.78	19.0	19.28	20.0
	SD	4.18	1.44	1.20	0.0
	TT	112.6	23.39	120.4	2156.7
	SD	54.69	4.52	69.15	1635.4
30	SR	25.0	27.38	28.58	30.0
	SD	3.02	2.82	1.56	0.0
	TT	155.0	36.72	144.8	2526.8
	SD	219.6	3.83	245.6	1854.5
40	SR	35.14	36.24	38.12	40.0
	SD	4.50	2.80	2.23	0.0
	TT	121.6	120.7	125.0	2967.9
	SD	15.14	68.94	9.23	1797.6
50	SR	44.86	42.2	47.6	50.0
	SD	2.53	4.40	2.43	0.0
	TT	321.8	222.8	335.6	3326.0
	SD	64.14	60.92	138.9	2142.7



Optimization with Meta-Models: Handling computationally expensive problems

- ▶ Evaluation of most real-world problems is computationally expensive
- ▶ Optimization algorithm run into days
- ▶ To save time, use **approximate models** of objective function and constraints
- ▶ Different techniques
 - ▶ A fixed model
 - ▶ Updating the model with iteration



Metamodeling Techniques

- ▶ Three tasks
 - ▶ Generate data using an experimental design method or a computer
 - ▶ Choose a model to represent data
 - ▶ Fit the model to the data
- ▶ Some common techniques
 - ▶ Response surface methodology (RSM)
 - ▶ Neural networks
 - ▶ Kriging
 - ▶ Inductive learning



Response Surface Method (RSM)

- ▶ Box and Wilson (1951)
- ▶ Model: Error is independent of x
 - $y(\mathbf{x}) = g(\mathbf{x}) + \epsilon, \epsilon = N(0, \sigma)$,
 - $\hat{y}(\mathbf{x}) = g(\mathbf{x})$
- ▶ Assume $g(\mathbf{x})$, usually parametric linear or quadratic

$$\hat{y} = \beta_0 + \sum_{i=1}^k \beta_i x_i + \sum_{i=1}^k \sum_{j=1}^k \beta_{ij} x_i x_j$$

- ▶ β_i determined by least-square regression from observed data
 - ▶ Optimize to minimize error: Find mean β_i
 - ▶ Variance of β_i determine predictive capability



RSM Tips

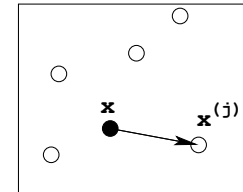
- ▶ Popular and most widely used
- ▶ Best suited in applications with random error
- ▶ However, limited handling on non-linearity
- ▶ Usually applied for $k < 10$
- ▶ Sequential RSM with move limits and trust region approach is better



Kriging Procedure

- ▶ D. G. Krige (a geologist): Statistical analysis of mining data
- ▶ Predict a value at a point from a given set of observations

$$f(\mathbf{x}) = \sum_{i=1}^M \lambda_i y(\mathbf{x}^{(i)})$$



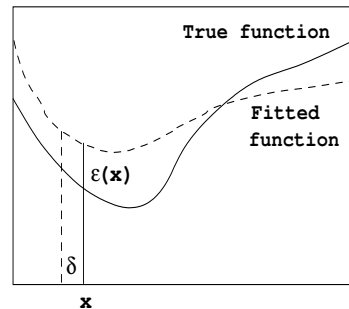
$$Y(\mathbf{x}) = \sum_{k=1}^K \beta_k f_k(\mathbf{x}) + Z(\mathbf{x})$$

- ▶ λ_i depends on distance of \mathbf{x} from observed points
- ▶ Flexible, but complex
- ▶ Suited for $k < 50$, deterministic problems
- ▶ Local variation $Z(\mathbf{x})$ and β computed through spatial correlation fun.
- ▶ Maximum likelihood fun. is optimized



Fundamentals of Kriging

- ▶ $F(x)$ is true function
- ▶ $f(x)$ is fitted function
- ▶ $\varepsilon(x) = F(x) - f(x)$
- ▶ If error at x is large, it is reasonable to believe that
 - ▶ Error at $x + \delta$ is also large



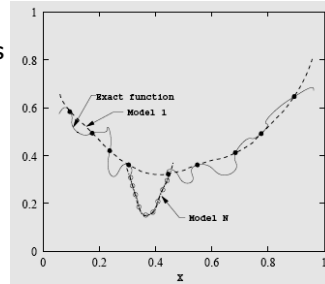
Model Verification

- ▶ Leave-one-out-cross-validation scheme
- ▶ Leave out one observation (say $x^{(j)}$ and $y^{(j)}$)
- ▶ Find the kriging model with $(M-1)$ points and find $\hat{y}^{(j)}$
- ▶ Compute the error $s^j = \sqrt{(\text{MSE}(x^{(j)}))}$
- ▶ If the normalized error $(y^{(j)} - \hat{y}^{(j)})/s^j$ is within $[-3, 3]$, the model is acceptable



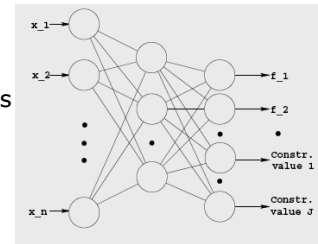
Successive Modeling Procedure

- ▶ Nain and Deb (2003)
- ▶ Successive approximations to the problem
- ▶ Initial coarse approximate model defined over the whole range of decision variables with small database
- ▶ Gradual finer approximate models localized in the search space

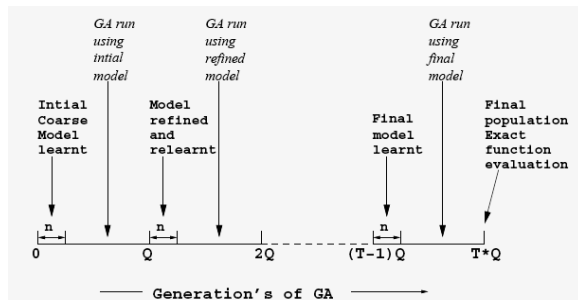


ANN Model

- ▶ A feed-forward neural network
- ▶ Input: Decision variables (size n)
- ▶ Output: Objective functions and constraint violations (size $M+J$)
- ▶ One hidden layer with H neurons
- ▶ Sigmoidal activation for hidden and output neurons



Generation-wise Sketch of Proposed Approach



n/Q fraction of exact evaluations, although the ratio can be made smaller later



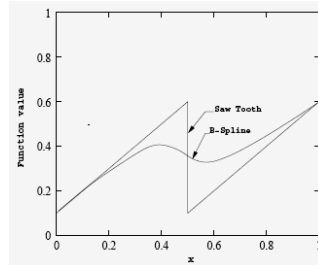
Flip Side: Parameters Involved

- ▶ Frequency of ANN modeling
- ▶ Number of training points (can reduce with iteration)
- ▶ Learning rate in training
- ▶ Final RMS error in ANN training
- ▶ Learning models (incremental or batch)
- ▶ ANN architecture (connectivity and hidden layers)



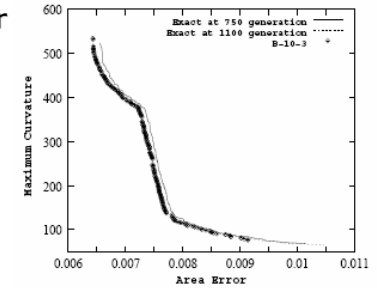
A Case Study from Curve-Fitting

- ▶ Two-objective problem:
 - ▶ Minimize error from the curve
 - ▶ Minimize the maximize curvature
- ▶ 41 control points forming a B-spline curve (39 varied)



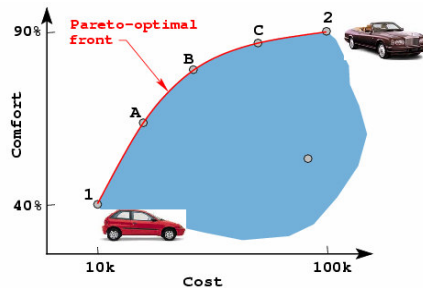
Savings in Function Evaluations

- ▶ B-10-3 finds a front in (750x200) evaluations similar to NSGA-II in (1100x200) evaluations
- ▶ A saving of 32% evaluations



Multi-Objective Optimization: Handling multiple conflicting objectives

- ▶ We often face them

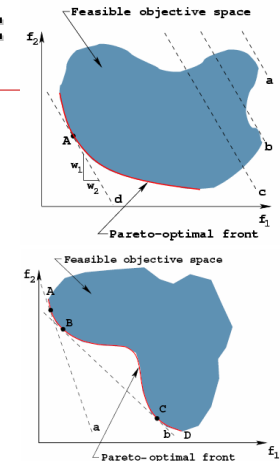


Classical Approach: Weighted-Sum Method

- ▶ Construct a weighted sum of objectives and optimize

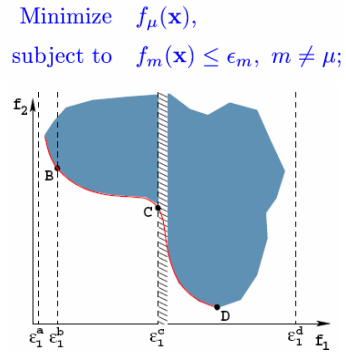
$$F(x) = \sum_{i=1}^M w_i f_i(x)$$

- ▶ User supplies weight vector w
- ▶ Non-convexity a problem



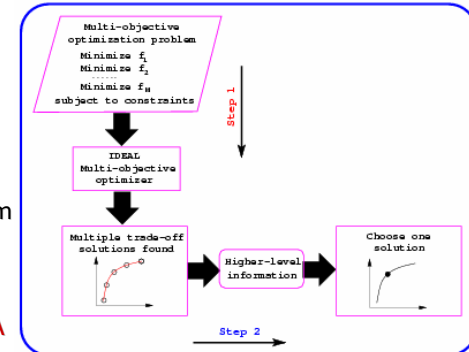
Classical Approach: ϵ -Constraint Method

- ▶ Constrain all but one objective
- ▶ Need to know relevant ϵ vectors
- ▶ Non-uniformity in Pareto-optimal solutions
- ▶ Any Pareto-optimal solutions can be found with this approach



Evolutionary Multi-Objective Optimization (EMO)

- Step 1 : Find a set of Pareto-optimal solutions
- Step 2 : Choose one from the set (Deb, 2001)

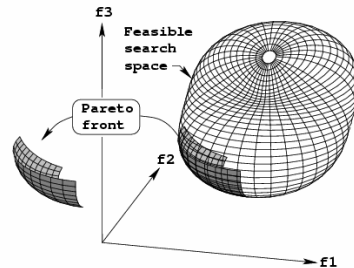


- Ideal for an EA



Elitist Non-dominated Sorting Genetic Algorithm (NSGA-II)

- ▶ NSGA-II can extract Pareto-optimal frontier
- ▶ Also find a well-distributed set of solutions
- ▶ iSIGHT and modeFrontier adopted NSGA-II

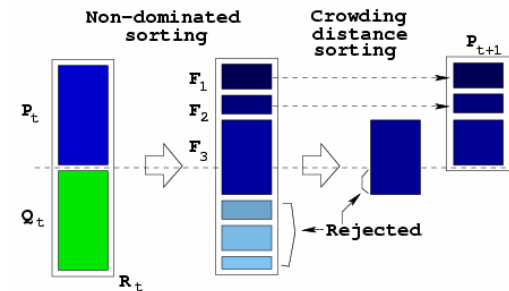


Fast-Breaking Paper in Engineering by ISI Web of Science (Feb'04)



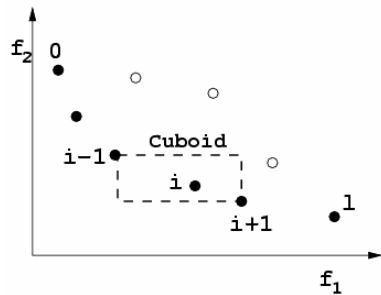
NSGA-II Procedure

Elites are preserved
Non-dominated solutions are emphasized



NSGA-II (cont.)

Diversity is maintained



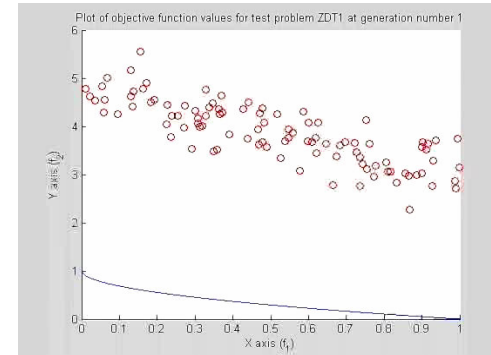
Overall Complexity
 $O(N \log^{M-1} N)$

Improve diversity by

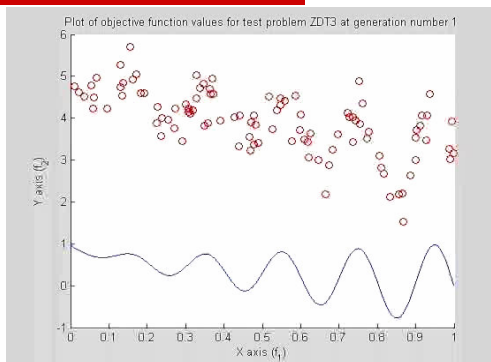
- k-mean clustering
- Euclidean distance measure
- Other techniques



Simulation on ZDT1

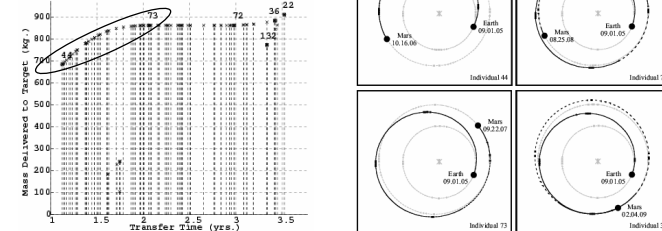


Simulation on ZDT3



EMO Applications

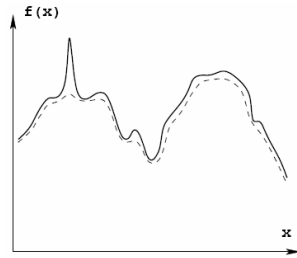
- Identify different trade-off solutions for choosing one (Better decision-making)
- **Inter-planetary trajectory** (Coverstone-Caroll et al., 2000)



Robust Optimization

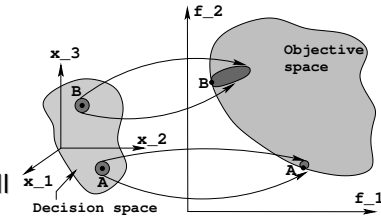
Handling uncertainties in variables

- ▶ Parameters are **uncertain and sensitive** to implementation
 - ▶ Tolerances in manufacturing
 - ▶ Material properties are uncertain
 - ▶ Loading is uncertain
- ▶ Who wants a sensitive optimum solution?
- ▶ Single-objective robust EAs (Branke and others)



Multi-Objective Robust Solutions

- ▶ Solutions are averaged in δ -neighborhood
- ▶ Not all Pareto-optimal points may be robust
- ▶ A is robust, but B is not
- ▶ Decision-makers will be interested in knowing robust part of the front



Multi-Objective Robust Solutions of Type I and II

- ▶ Similar to single-objective robust solution of type I

$$\begin{aligned} & \text{Minimize } (f_1^{\text{eff}}(\mathbf{x}), f_2^{\text{eff}}(\mathbf{x}), \dots, f_M^{\text{eff}}(\mathbf{x})), \\ & \text{subject to } \mathbf{x} \in \mathcal{S}, \end{aligned}$$

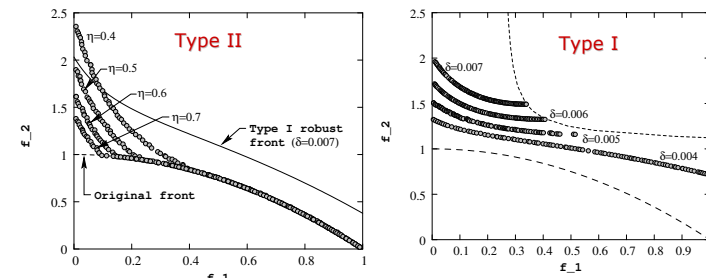
- ▶ Type II

$$\begin{aligned} & \text{Minimize } \mathbf{f}(\mathbf{x}) = (f_1(\mathbf{x}), f_2(\mathbf{x}), \dots, f_M(\mathbf{x})), \\ & \text{subject to } \frac{\|\mathbf{f}^p(\mathbf{x}) - \mathbf{f}(\mathbf{x})\|}{\|\mathbf{f}(\mathbf{x})\|} \leq \eta, \\ & \mathbf{x} \in \mathcal{S}. \end{aligned}$$



Robust Frontier for Two Objectives

- ▶ Identify robust region
- ▶ Allows a control on desired robustness



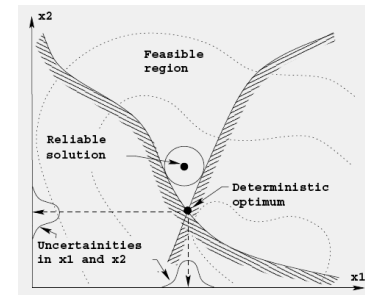
Faster Computation for Robustness

- ▶ Use of an archive to store already computed solutions
- ▶ Later, select solutions from the archive within δ -neighborhood
- ▶ If H points not found, create a solution
- ▶ Although reported quicker single-objective runs, multi-objective runs are not quicker
- ▶ A diverse set is needed, requiring archive to be large



Reliability-Based Optimization: Making designs safe against failures

- ▶ Deterministic optimum is not usually reliable
- ▶ Reliable solution is an interior point
- ▶ Chance constraints with a given reliability

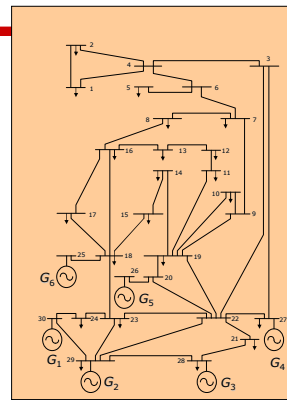
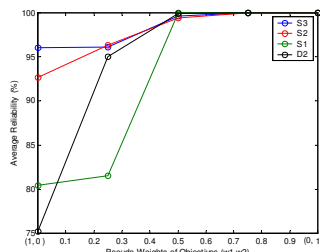


Minimize $\mu_f + k\sigma_f$
 Subject to $Pr(g_j(x) \geq 0) \geq \beta_j$
 β_j is user-supplied



30-Bus IEEE Power Distribution Problem

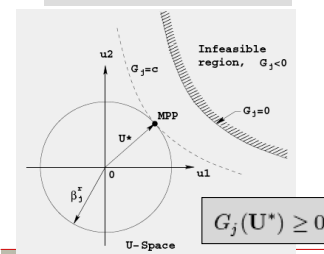
- ▶ Monte-Carlo simulation
- ▶ 6 generators with a total system load PD = 283.4 MW
- ▶ Reliability = 0.954



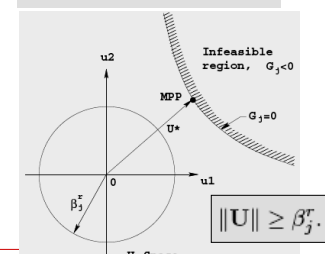
Statistical Procedure: Check if a solution is reliable

- ▶ PMA approach
- ▶ RIA approach

Minimize $G_j(\mathbf{U})$,
 Subject to $\|\mathbf{U}\| = \beta_j^r$,

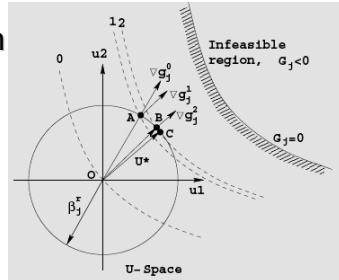


Minimize $\|\mathbf{U}\|$,
 Subject to $G_j(\mathbf{U}) = 0$.



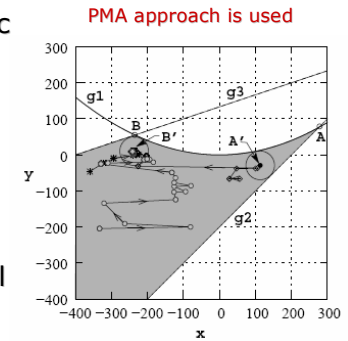
Proposed Faster Procedure

- ▶ Single-loop method
- ▶ Faster computation of U^*
 - ▶ PMA: MPP as computed
 - ▶ RIA: Apply Newton's search to find MPP

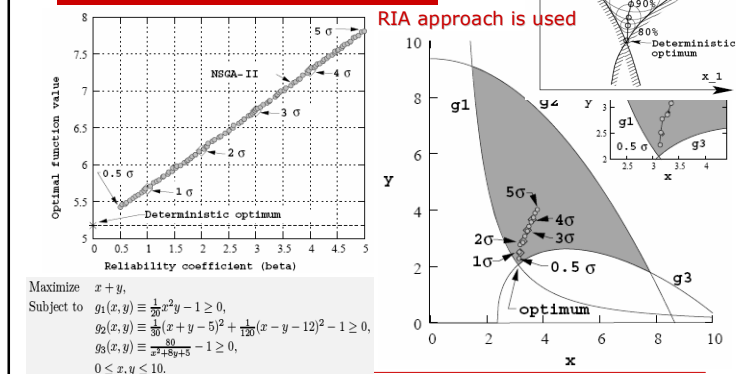


Finding Global Reliable Solution: *Single-objective reliable solution*

- ▶ Multiple deterministic optima
- ▶ Reliable solution for local is better
- ▶ Classical methods starts from deterministic global optimum
- ▶ GAs solve the overall problem and are better



Multiple Reliability Solutions: *Get a better insight*

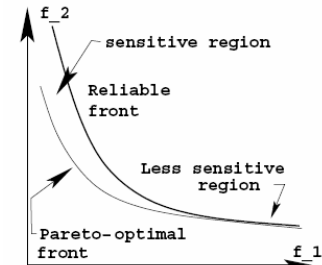


Maximize $x + y$,
 Subject to $g_1(x, y) \equiv \frac{1}{20}x^2y - 1 \geq 0$,
 $g_2(x, y) \equiv \frac{1}{30}(x + y - 5)^2 + \frac{1}{120}(x - y - 12)^2 - 1 \geq 0$,
 $g_3(x, y) \equiv \frac{30}{x + y + 15} - 1 \geq 0$,
 $0 \leq x, y \leq 10$.



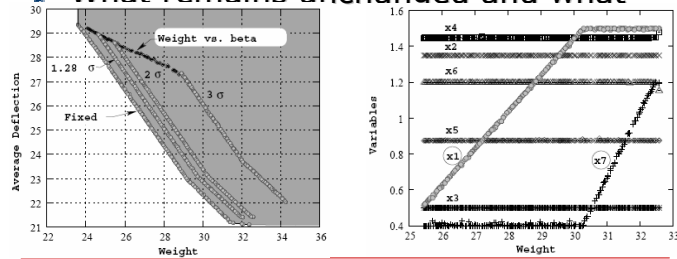
Multi-Objective Reliable Frontier

- ▶ Instead of finding deterministic Pareto-optimal front, find **reliable front**
- ▶ Chance constraints
- ▶ Objectives as they are
- ▶ PMA approach is used



Multi-Objective Reliability-Based Optimization

- ▶ Reliable fronts show rate of movement
- ▶ What remains unchanged and what



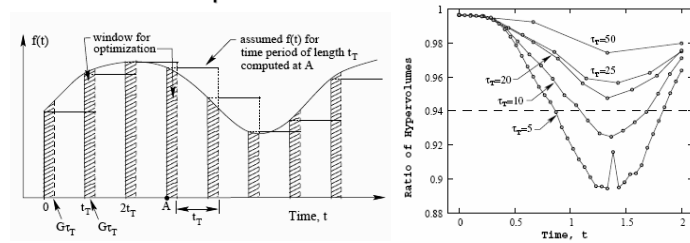
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Operator Advantage

Dynamic Optimization

- ▶ Assume a stasis in problem for a time step
- ▶ Find a critical frequency of change
- ▶ FDA2 test problem



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Hydro-Thermal Power Dispatch

$$\text{Minimize } f_1(x) = \sum_{m=1}^M \sum_{s=1}^{N_s} t_m [a_s + b_s P_{sm}^s + c_s (P_{sm}^s)^2 + |d_s \sin(e_s (P_{sm}^s - P_{sm}^{s,\min}))|],$$

$$\text{Minimize } f_2(x) = \sum_{m=1}^M \sum_{h=1}^{N_h} t_m [a_h + \beta_h P_{hm}^h + \gamma_h (P_{hm}^h)^2 + \eta_h \exp(\delta_h P_{hm}^h)],$$

subject to

$$\sum_{s=1}^{N_s} P_{sm}^s + \sum_{h=1}^{N_h} P_{hm}^h - P_{Dm} - P_{Lm} = 0, \quad m = 1, 2, \dots, M,$$

$$\sum_{m=1}^M t_m (a_0h + a_1h P_{hm}^h + a_2h (P_{hm}^h)^2) - W_h = 0, \quad h = 1, 2, \dots, N_h.$$

$$P_{hm}^h \leq P_{hm} \leq P_{hm}^h, \quad h = 1, 2, \dots, N_h, m = 1, 2, \dots, M,$$

$$P_{sm}^s \leq P_{sm} \leq P_{sm}^s, \quad s = 1, 2, \dots, N_s, m = 1, 2, \dots, M.$$

- ▶ Minimize Cost and NOx emission
- ▶ Power balance and water head limits
- ▶ Dynamic due to change in power demand with time

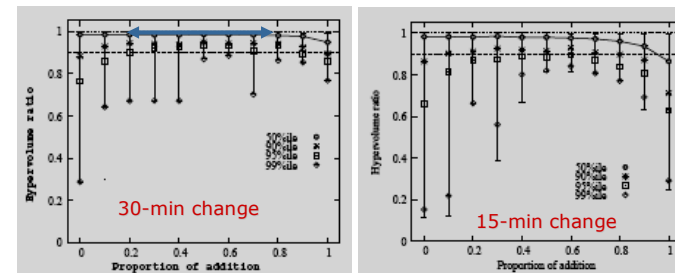


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Dynamic Hydro-Thermal Power Scheduling

- ▶ Addition of random or mutated points at changes
- ▶ 30-min change found satisfactory



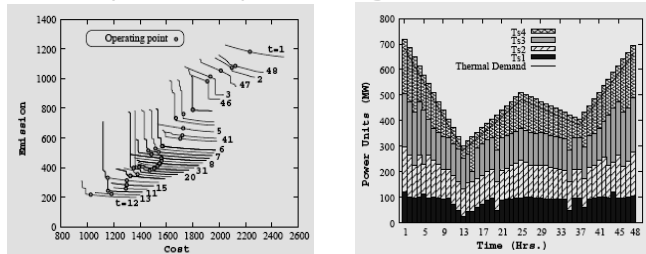
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Dynamic EMO with Decision-Making

- Needs a fast decision-making
- Use an automatic procedure
 - Utility function, pseudo-weight etc.

Case	Cost	Emission
50-50%	74239.07	25314.44
100-0%	69354.73	27689.08
0-100%	87196.50	23916.09



Handling Many Objectives

- Often redundant objectives
- Run NSGA-II for a while
- Perform a PCA to identify important objectives
- Continue NSGA-II with reduced objectives
- Non-linear PCA and kernel-based approaches tried
- 50 objectives reduced to three objectives tried successfully



PCA-NSGA-II: Demonstration on DTLZ5(2,10)

Iter.1	PCA-1 (58.83 % variance)	f_7	f_{10}
	PCA-2 (28.26 % variance)	f_1	
	PCA-3 (06.53 % variance)	f_8	
	PCA-4 (03.27 % variance)	f_8	

4 Prin. Comp. giving 3 imp obj. of 10

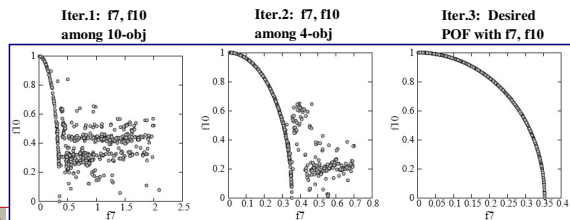
Iter.2	PCA-1 (94.58 % variance)	f_7	f_{10}
	PCA-2 (4.28 % variance)	f_8	

2 Prin. Comp. giving 3 imp obj. of 4

f_7, f_8 correlated

f_7 better than f_8

$e1$	0.9458	$e2$	0.0428
f_7	+0.543	-0.275	$c7$ =0.5253
f_8	+0.457	+0.672	$c8$ =0.4610
	PCA1	PCA2	



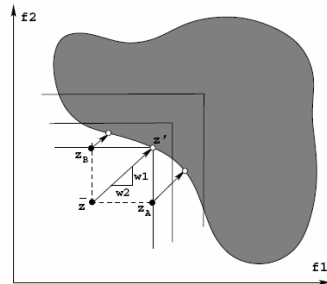
EMO for Decision-Making

- Use where multiple, repetitive applications are sought
- Use where, instead of a point, a trade-off region is sought
- Use for finding points with specific properties (nadir point, knee point, etc.)
- Use for robust, reliable or other fronts
- Use EMO for an idea of the front, then decision-making (I-MODE)



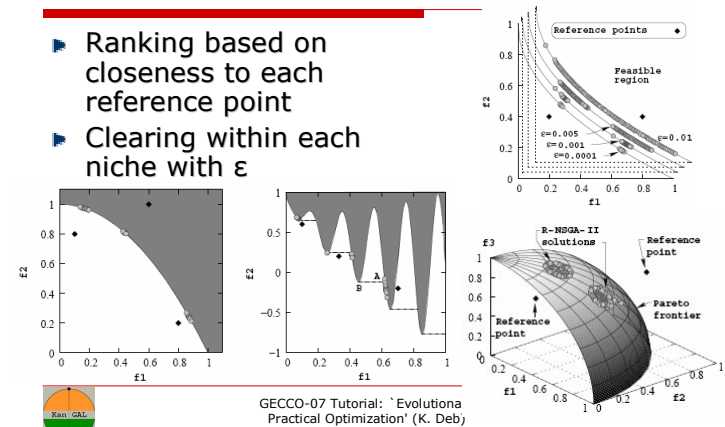
Reference Point Based EMO

- Wierzbicki, 1980
- A P-O solution closer to a reference point
 - Multiple runs
 - Too structured
- Extend for EMO
 - Multiple reference points in one run
 - A distribution of solutions around each reference point



Making Decisions: Reference Point Based EMO

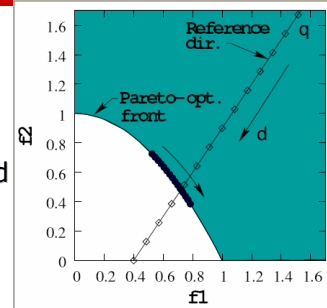
- Ranking based on closeness to each reference point
- Clearing within each niche with ϵ



EMO for Making Decisions: Reference Direction based EMO (Korhonen and students, 1996-)

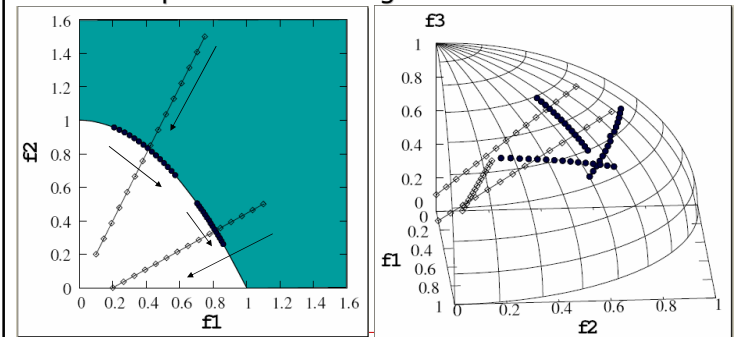
- Choose a direction d
- Solve for different t :

$$\min_z \max_i (z_i - q_i) / w_i$$
 s.t. $z = q + t \cdot d$
- Choose most preferred solution
- If different from previous, continue
- Instead of solving several opt. problems, use EMO once



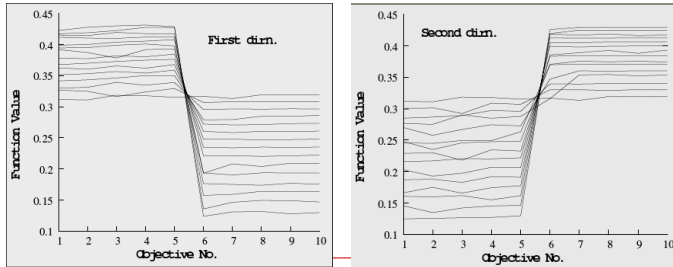
Reference Direction based EMO (cont.)

- Multiple directions together



Reference Direction Based EMO (cont.)

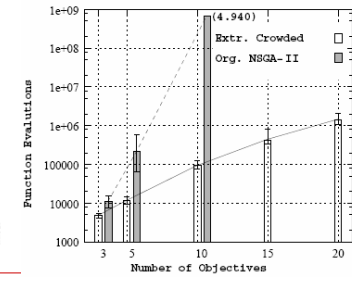
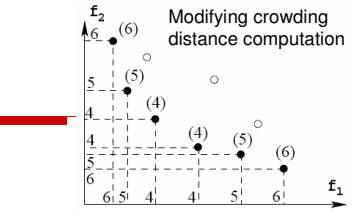
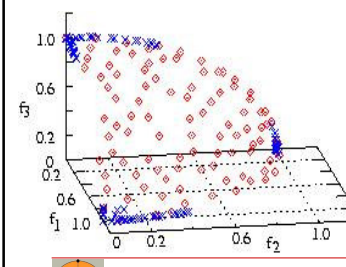
- ▶ 10-objective problem with two directions
- ▶ (0.8,0.8,0.8,0.8,0.8,0.2,0.2,0.2,0.2,0.2)
- ▶ (0.2,0.2,0.2,0.2,0.2,0.2,0.8,0.8,0.8,0.8,0.8)



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EMO for Finding Nadir Point

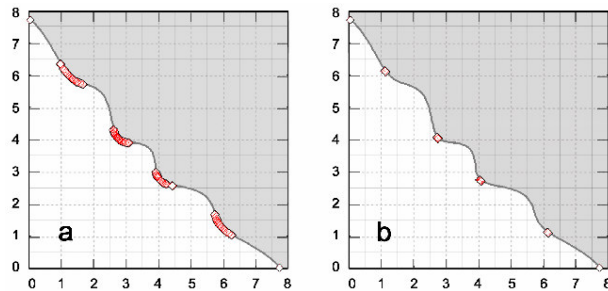
- ▶ DTLZ problems extended up to 20 objectives



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Finding Knee Solutions (Branke et al., 2004)

- ▶ Find only the knee or near-knee solutions

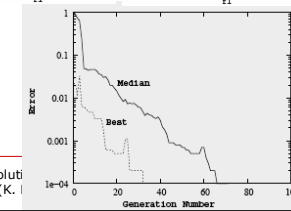
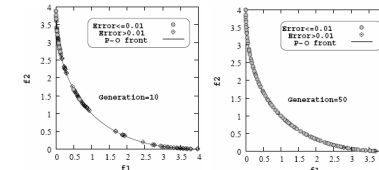


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EAs with Theoretical Confidence

- ▶ EA solution(s) improved with local search (classical or hill-climbing)
- ▶ Multi-objective problems: Verify with existing methods (e-constraint etc.)
- ▶ If derivative exists, verify the solution to be a KKT point

$$\frac{\lambda_2}{\lambda_1} (-\nabla f_2) + \sum_j \frac{u_j}{\lambda_1} \nabla g_j = \nabla f_1$$



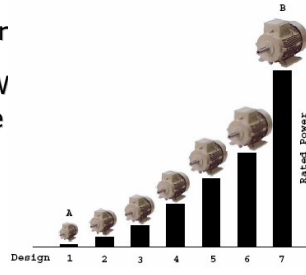
Norm can be used as termination crit.

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Innovization:

Discovery of Innovative design principles through optimization

- ▶ Understand important design principles in a routine design scenario
- ▶ Example: Electric motor design with varying ratings, say 1 to 10 kW
 - ▶ Each will vary in size and power
 - ▶ Armature size, number of turns etc.
- ▶ **How do solutions vary?**
- ▶ **Any common principles!**



Innovization Procedure

- ▶ Choose two or more conflicting objectives (e.g., size and power)
 - ▶ Usually, a small sized solution is less powered
- ▶ Obtain **Pareto-optimal solutions** using an EMO
- ▶ Investigate for any common properties manually or automatically
 - ▶ Why would there be common properties?
 - ▶ Recall, Pareto-optimal solutions are all **optimal!**



In Search of Common Optimality Properties

Fritz-John Necessary Condition:

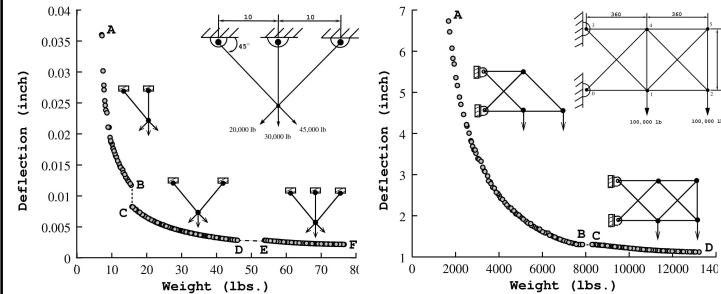
Solution x^* satisfy

1. $\sum_{m=1}^M \lambda_m \nabla f_m(x^*) - \sum_{j=1}^J u_j \nabla g_j(x^*) = 0$, and
2. $u_j g_j(x^*) = 0$ for all $j = 1, 2, 3, \dots, J$
3. $u_j \geq 0, \lambda_j \geq 0$, for all j and $\lambda_j > 0$ for at least one j

- ▶ To use above conditions requires differentiable objectives and constraints
- ▶ Yet, it lurks existence of some properties among Pareto-optimal solutions



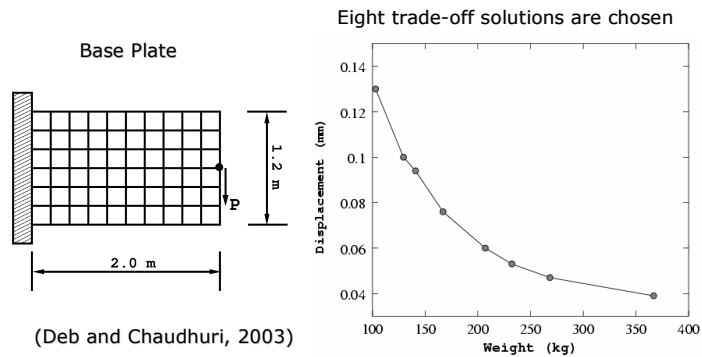
Revealing Salient Insights: Truss Structure Design



(Deb, Khan and Jindal, 2000)

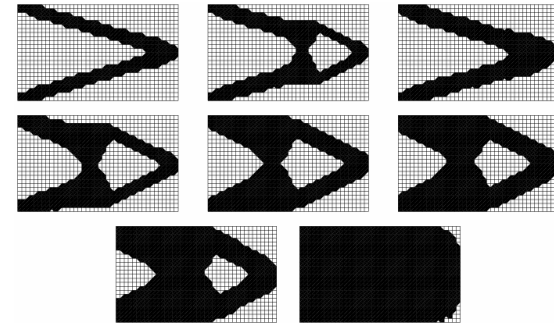


Revealing Salient Insights: A Cantilever Plate Design

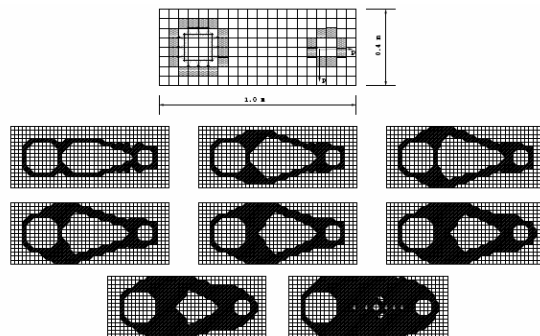


Trade-Off Solutions

- Symmetry in solutions about mid-plane, discovery of stiffener



A Connecting Rod



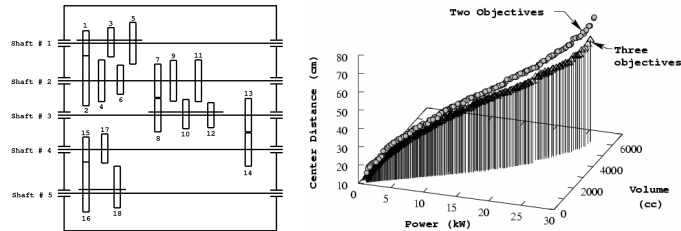
Innovized Principles

- Mid-line symmetry
- Straight arms to reach load is minimum-weight strategy
- Two ways to increase stiffness
 - Thickening of arms
 - Use of a stiffener
 - Additional stiffening by a combination
- Chamfering of corners helpful



Gear-box Design

- ▶ A multi-spindle gear-box design (Deb and Jain, 2003)
- ▶ 28 variables (integer, discrete, real-valued)
- ▶ 101 non-linear constraints
- ▶ Important insights obtained (larger module for more power)

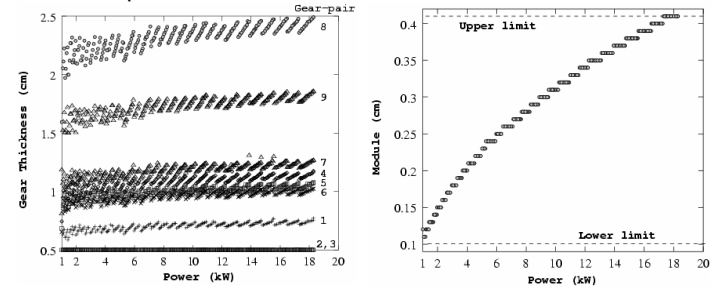


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Innovized Principles

- ▶ Module varies proportional to square-root of power
- ▶ Keep other 27 variables more or less the same



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Mechanical Spring Design

- ▶ Minimize material volume
- ▶ Minimize developed stress
- ▶ Three variables: (d, D, N): discrete, real, integer
- ▶ Eight non-linear constraints
 - ▶ Solid length restriction
 - ▶ Maximum allowable deflection ($P/k \leq 6\text{in}$)
 - ▶ Dynamic deflection ($(P_m - P)/k \geq 1.25\text{in}$)
 - ▶ Volume and stress limitations

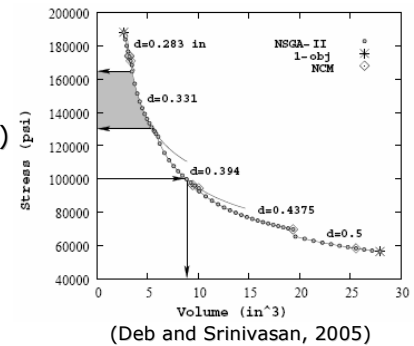


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Innovized Principles

- ▶ Pareto-optimal front have niches with d
- ▶ Only 5 (out of 42) values of d (large ones) are optimal
- ▶ A blue-print for optimal design

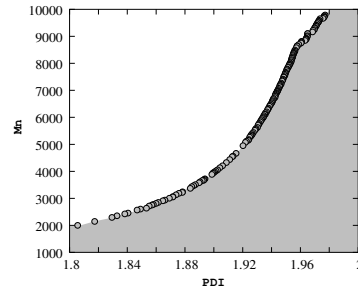


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Epoxy Polymerization

- ▶ Three ingredients added hourly
- ▶ 54 ODEs solved for a 7-hour simulation
- ▶ Maximize chain length (Mn)
- ▶ Minimize polydispersity index (PDI)
- ▶ Total 3x7 or 21 variables
- ▶ (Deb et al., 2004)

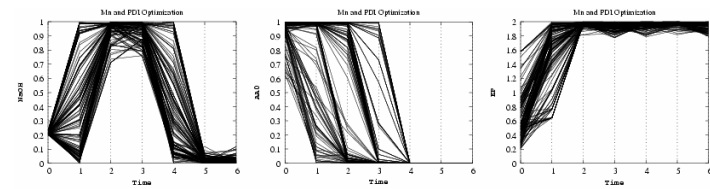


A non-convex frontier

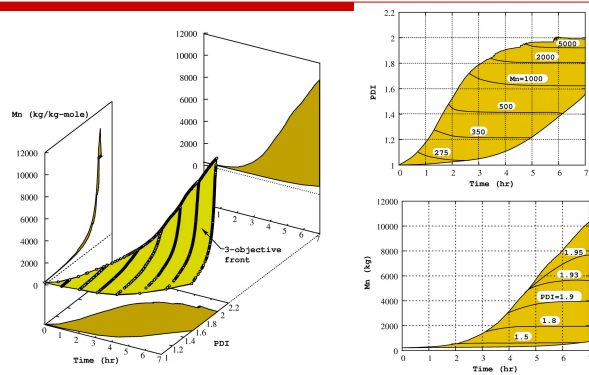


Epoxy Polymerization (cont.)

- ▶ Some patterns emerge among obtained solutions
- ▶ Chemical significance unveiled

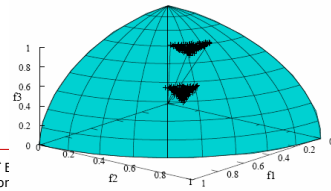
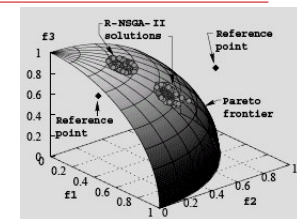


Innovized Principles: An Optimal Operating Chart

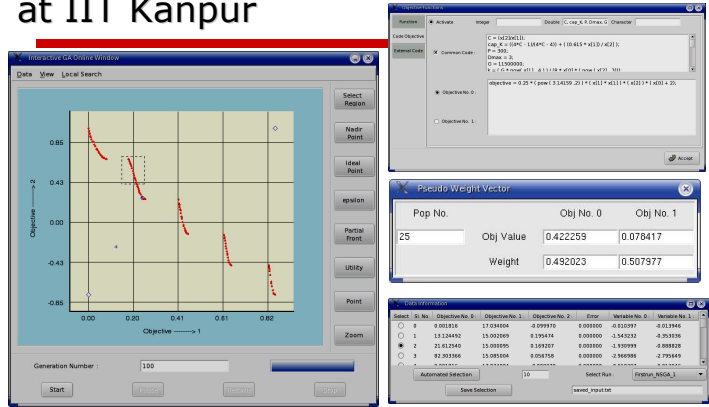


Interactive EMO with MCDM

- ▶ Optimize and choose a single solution
- ▶ EMO coupled with MCDM techniques
- ▶ EMO for repetitive optimization
- ▶ Reference point, reference direction, light beam search
- ▶ Put different ideas together in a software

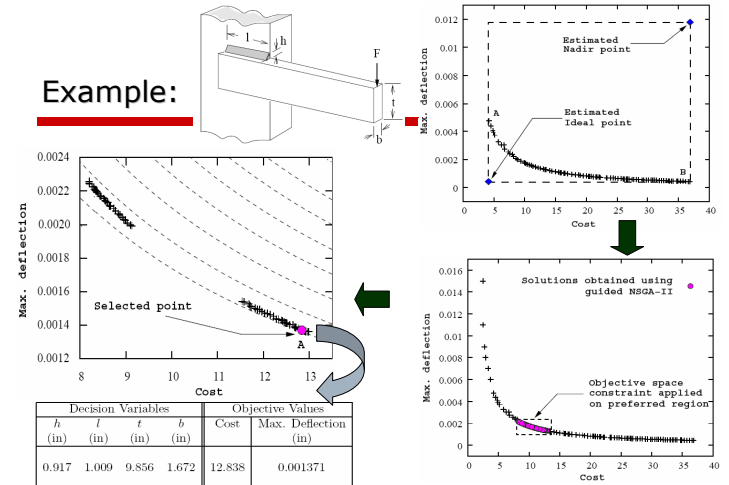


I-MODE Software Developed at IIT Kanpur



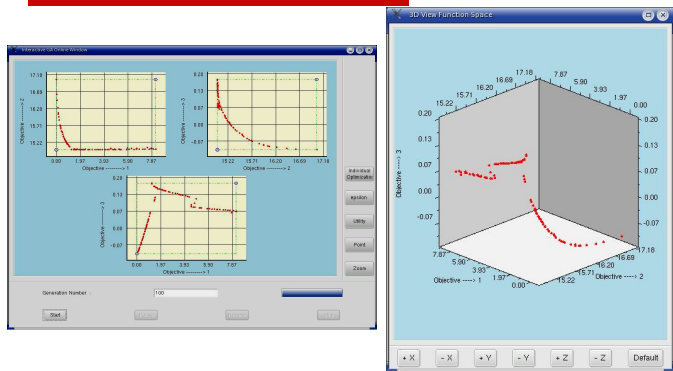
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Example:



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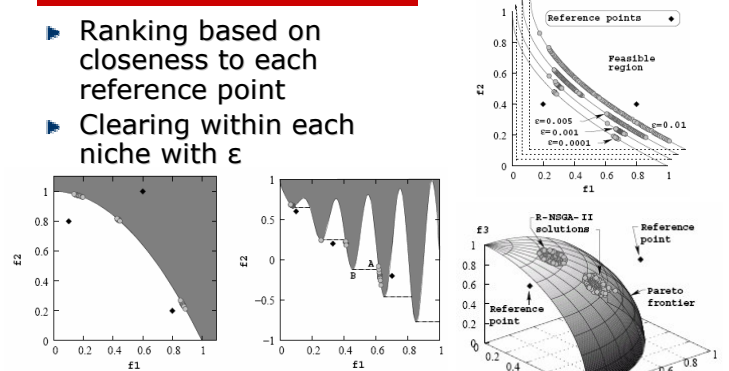
I-MODE for Three Objectives



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Making Decisions: Reference Point Based EMO

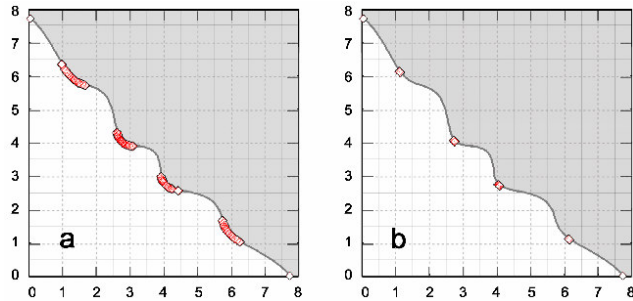
- Ranking based on closeness to each reference point
- Clearing within each niche with ϵ



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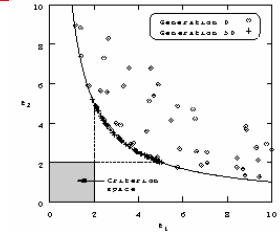
Finding Knee Solutions

Branke et al. (2004) for more details



Goal Programming: *Not to find Optimum*

- ▶ Target function values are specified
- ▶ Convert them to objectives and perform domination check with them



Type	Goal	Objective function
\leq	$f_j(x) \leq t_j$	Minimize $\langle f_j(x) - t_j \rangle$
\geq	$f_j(x) \geq t_j$	Minimize $\langle t_j - f_j(x) \rangle$
$=$	$f_j(x) = t_j$	Minimize $ f_j(x) - t_j $
Range	$f_j(x) \in [t_j^l, t_j^u]$	Minimize $\max(\langle t_j^l - f_j(x) \rangle, \langle f_j(x) - t_j^u \rangle)$



Conclusions

- ▶ Most application activities require optimization routinely
- ▶ Classical methods provide foundation
 - ▶ If applicable, good accuracy is achievable
- ▶ Evolutionary methods enable applicability to near-optimality
 - ▶ Try when classical methods fail
 - ▶ Parallel search ability
- ▶ A good optimization task through EAs and local search



How are EAs Unique?

- ▶ Broader applicability
 - ▶ Mixed variables, non-linearity, non...
 - ▶ Constraint handling
- ▶ Easy to use for distributed computing
- ▶ Beyond optimization
 - ▶ Learn your problem better
 - ▶ What makes a solution optimum, robust, or reliable?



Practical Optimization

Final words

- ▶ Seems impossible to have **one algorithm** for many practical problems
- ▶ Needs a **customized** optimization
 - ▶ Calls for collaborations
- ▶ An application requires
 - ▶ Domain-specific knowledge
 - ▶ Thorough knowledge in optimization basics
 - ▶ Good knowledge in optimization algorithms
 - ▶ Good computing background
- ▶ Have successful show-cases, make a data-base, choose one in an application
 - ▶ Calls for collaborations



What We Have Not discussed?

- ▶ Combinatorial optimization
 - ▶ Non-linearity, large dimension
- ▶ Problem Formulation aspects
 - ▶ Objectives, constraints, etc.
- ▶ Very large computational overhead
 - ▶ One evaluation takes a day or more
- ▶ Parallel EAs
- ▶ Termination criteria



Thank You for Your Attention

- ▶ Acknowledgement:
 - ▶ KanGAL students, staff and collaborators
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 - ▶ Governmental Research Labs

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Wishing you to have a productive GECCO-2007

