

Tutorial on Evolutionary Multiobjective Optimization GECCO 2007

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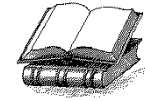
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Introductory Example: The Knapsack Problem

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weight = 750g profit = 5	weight = 1500g profit = 8	weight = 300g profit = 7	weight = 1000g profit = 3
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?

Single objective:

choose subset that

- maximizes overall profit
- w.r.t. a weight limit

Multiobjective:

choose subset that

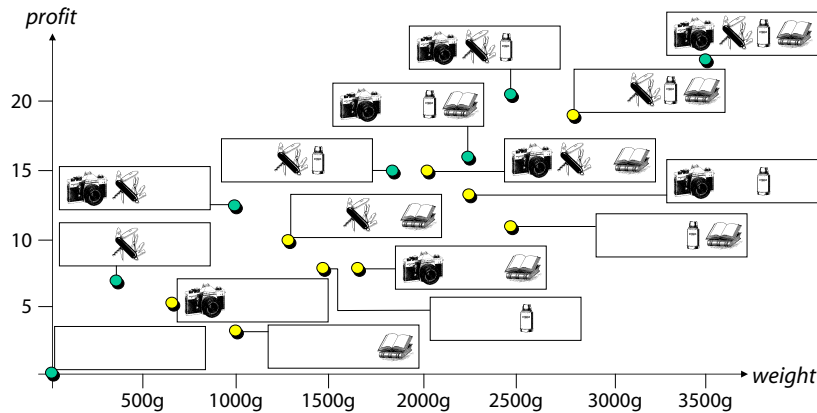
- maximizes overall profit
- minimizes overall weight



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The Search Space

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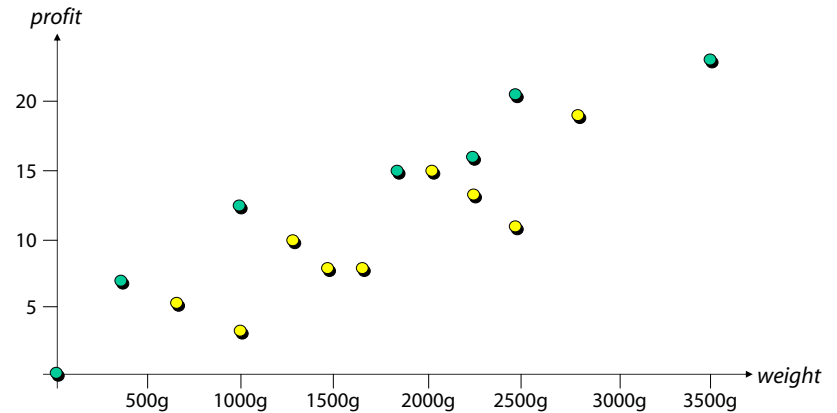
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The Trade-off Front

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Observations:

- 1
- 2 some solutions (●) are better than others (●)



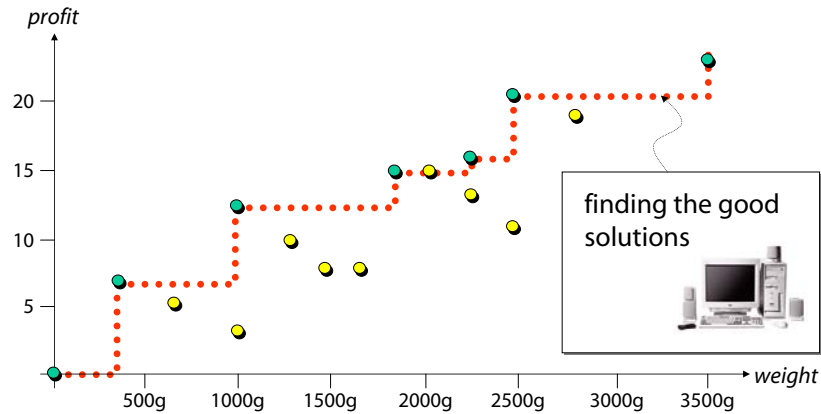
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The Trade-off Front

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- Observations:**
- ① there is no single optimal solution, but
 - ② some solutions (●) are better than others (●)

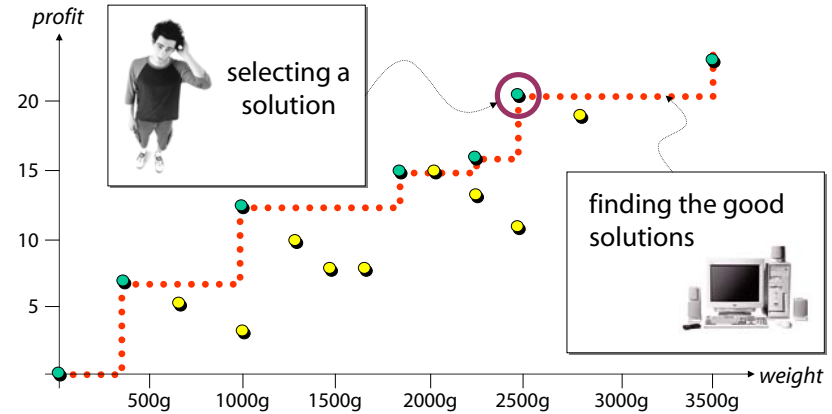


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The Trade-off Front

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- Observations:**
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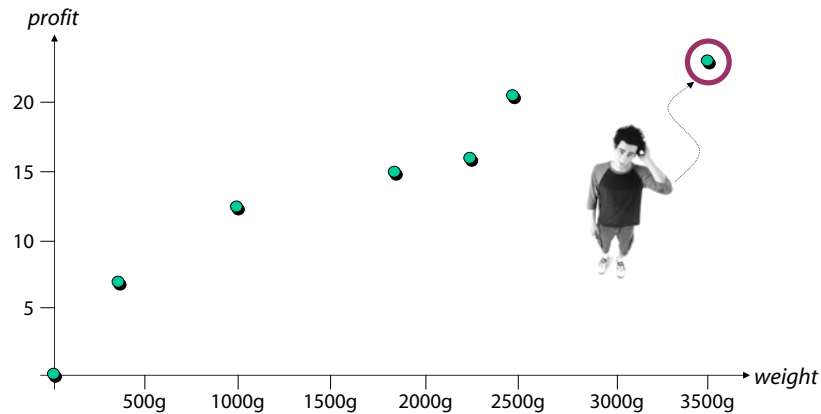


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Decision Making: Selecting a Solution

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- Approaches:**
- profit more important than cost (ranking)

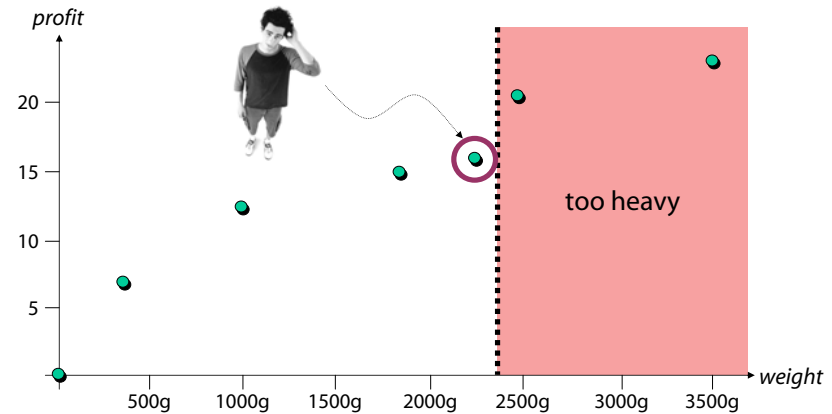


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Decision Making: Selecting a Solution

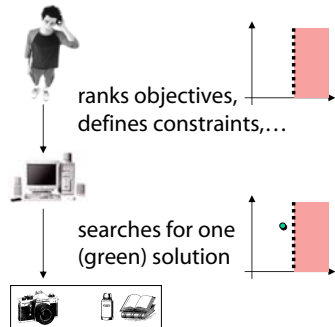
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- Approaches:**
- profit more important than cost (ranking)
 - weight must not exceed 2400g (constraint)



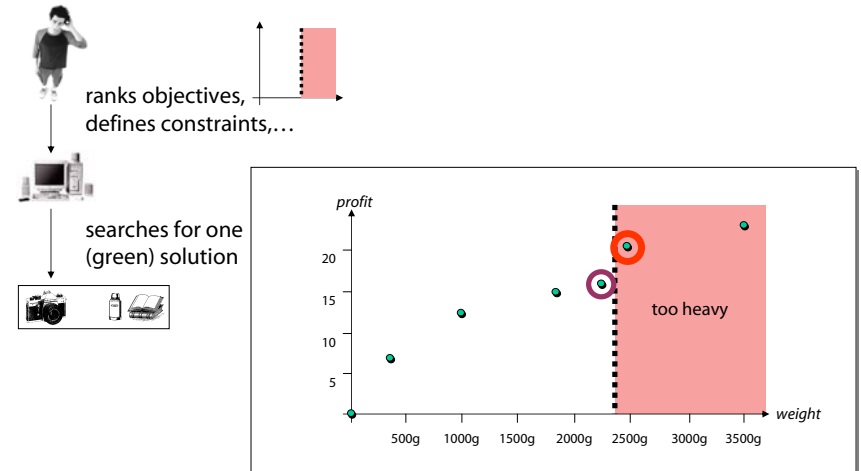
When to Make the Decision

Before Optimization:



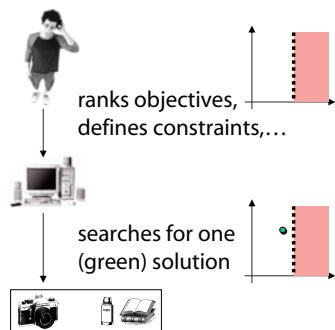
When to Make the Decision

Before Optimization:

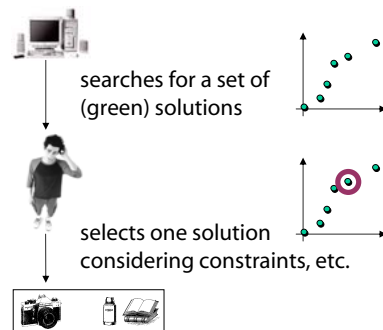


When to Make the Decision

Before Optimization:



After Optimization:



- 🔍 decision making often easier
- 🔍 EAs well suited

Outline

- Introduction:** Why multiple objectives make a difference
- Basic Principles:**
- Algorithm Design:** Do it yourself
- Performance Assessment:**
- Applications Domains:** Where EMO is useful
- Further Information:**

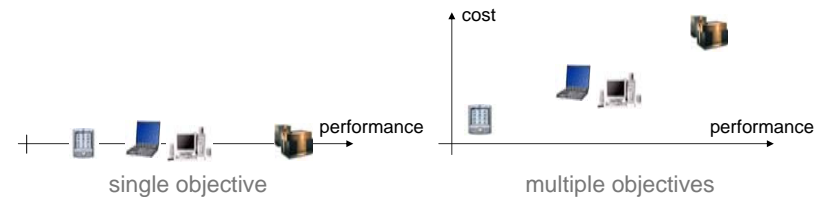
Optimization Problem: Definition

A general optimization problem is given by a quadruple (X, Z, f, rel)

- X denotes the **decision space** containing the elements among which the best is sought; elements of X are called **decision vectors** or simply **solutions**;
- Z denotes the **objective space**, the space within which the decision vectors are evaluated and compared to each other; elements of Z are denoted as **objective vectors**;
- f represents a function $f: X \rightarrow Z$ vector a corresponding objective vector; f is usually neither injective nor surjective;
- rel is a binary relation over Z , i.e., $rel \subseteq Z \times Z$, which represents a partial order over Z .

Objective Functions

- Usually, f consists of one or several functions f_1, \dots, f_n assign each solution a real number. Such a function $f_i: X \rightarrow \mathcal{R}$ cost, size, execution time, etc.
- In the case of a single objective function ($n=1$), the problem is denoted as a **single-objective optimization problem**; a **multiobjective optimization problem** involves several ($n \geq 2$) objective functions:

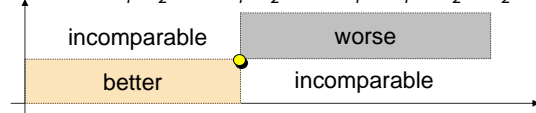


Comparing Objective Vectors

The pair (Z, rel) forms a partially ordered set, i.e., for any two objective vectors $a, b \in Z$

- a and b are **equal**: $a rel b$ and $b rel a$
- a is **better** than b : $a rel b$ and not $(b rel a)$
- a is **worse** than b : not $(a rel b)$ and $b rel a$
- a and b are **incomparable**: neither $a rel b$ nor $b rel a$

Example: $Z = \mathcal{R}^2, (a_1, a_2) rel (b_1, b_2) : \Leftrightarrow a_1 \leq b_1 \wedge a_2 \leq b_2$



Often, (Z, rel) is a totally ordered set, i.e., for all $a, b \in Z$ either $a rel b$ or $b rel a$ or both holds (no incomparable elements).

Preference Structures

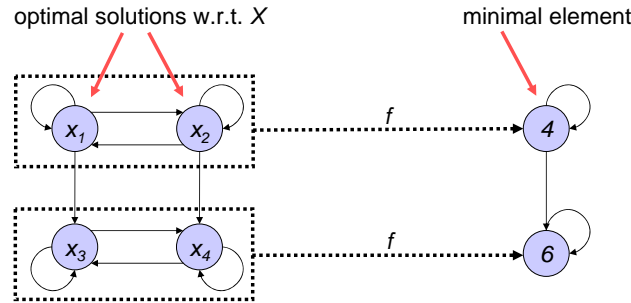
- The function f together with the partially ordered set (Z, rel) a **preference structure** on the decision space X solutions the decision maker / user prefers to other solutions:

$$x_1 \text{ prefrel } x_2 : \Leftrightarrow f(x_1) rel f(x_2)$$

- One says:
 - Two solutions x_1, x_2 are **equal** iff $x_1 = x_2$;
 - A solution x_1 is **indifferent** to a solution x_2 iff $x_1 \text{ prefrel } x_2$ and $x_2 \text{ prefrel } x_1$ and $x_1 \neq x_2$;
 - A solution x_1 is **preferred** to a solution x_2 iff $x_1 \text{ prefrel } x_2$;
 - A solution x_1 is **strictly preferred** to a solution x_2 iff $x_1 \text{ prefrel } x_2$ and not $(x_2 \text{ prefrel } x_1)$;
 - A solution x_1 is **incomparable** to a solution x_2 iff neither $x_1 \text{ prefrel } x_2$ nor $x_2 \text{ prefrel } x_1$.

The Notion of Optimality

- A solution $x \in X$ is **minimal** if no solution $x' \in S$ is strictly preferred to x , i.e., for all $x' \in S: x' \text{ prefer } x \Rightarrow x \text{ prefer } x'$.
- In other words, $f(x)$ is a **minimal element** of $f(S)$ regarding the partially ordered set (Z, rel) .



Pareto Dominance

Assumption:

- n objectives: $f: X \rightarrow \mathcal{R}^n$ $Z = \mathcal{R}^n$
- all objectives are to be maximized

Usually considered relation: weak Pareto dominance

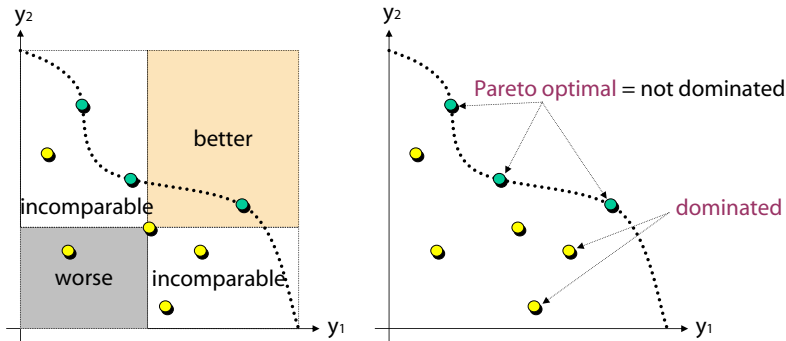
- $(X, \mathcal{R}^n, (f_1, \dots, f_n), \preceq)$
- weak Pareto dominance:
 $x_1 \preceq x_2 : \Leftrightarrow \forall 1 \leq i \leq n : f_i(x_1) \geq f_i(x_2)$

- Pareto dominance: strict version of weak Pareto dominance

$$x_1 \prec x_2 : \Leftrightarrow x_1 \preceq x_2 \wedge x_2 \not\preceq x_1$$

Illustration of Pareto Optimality

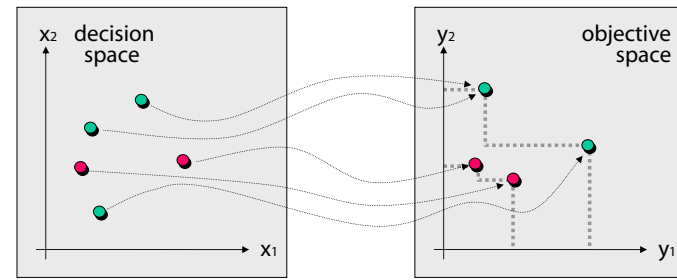
Maximize $(y_1, y_2, \dots, y_k) = f(x_1, x_2, \dots, x_n)$



Pareto(-optimal) set

Decision and Objective Space

- Pareto set (green dot)
- Pareto front (red dot)
- non-optimal decision vector (yellow dot)
- non-optimal objective vector (red dot)

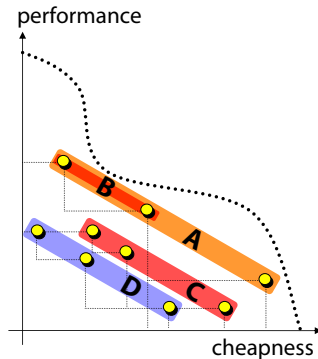


$$(x_1, x_2, \dots, x_n) \xrightarrow{f} (y_1, y_2, \dots, y_k)$$

search evaluation

Pareto Set Approximations

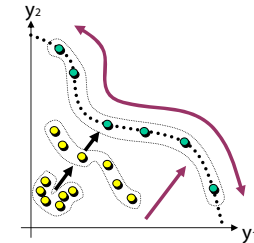
Pareto set approximation (algorithm outcome) =
set of incomparable solutions



- A** is **better** than **B**
= not worse in all objectives
and sets not equal
- C** **dominates** **D**
= better in at least one objective
- A** **strictly dominates** **C**
= better in all objectives
- B** is **incomparable** to **C**
= neither set weakly better

What Is the Optimization Goal?

- Find all Pareto-optimal solutions?
 - ▶ Impossible in continuous search spaces
 - ▶ How should the decision maker handle 10000 solutions?
- Find a representative subset of the Pareto set?
 - ▶ Many problems are NP-hard
 - ▶ What does representative actually mean?
- Find a good approximation of the Pareto set?
 - ▶ What is a good approximation?
 - ▶ How to formalize intuitive understanding:
 - ❶ close to the Pareto front
 - ❷ well distributed

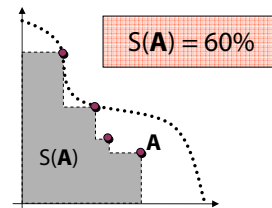


Preference Information

Preference information (here) = any additional information that
refines the dominance relation on approximation sets
(partial order → total order)

Example:

optimization goal
=
maximize size S of
dominated objective space



Note:

about the decision maker's preferences
(limited memory, selection)

Outline

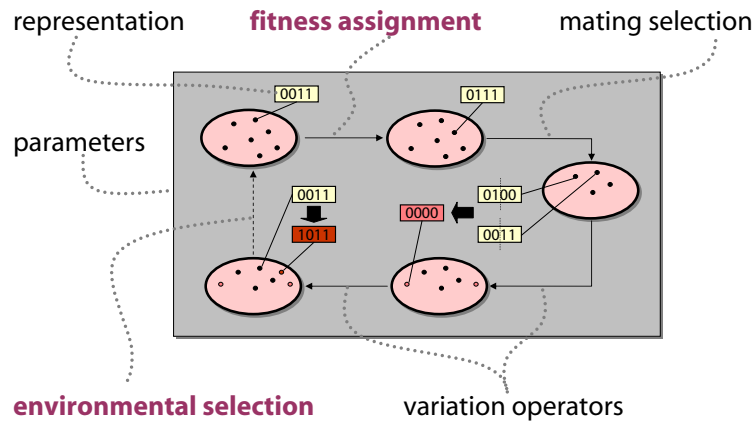
1. **Introduction:**
2. **Basic Principles:**
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6. **Further Information:**

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Design Choices

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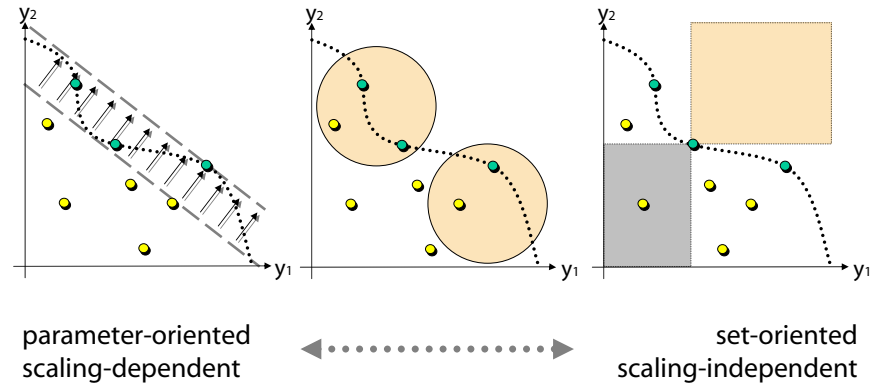
Ranking Solutions

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aggregation-based
weighted sum

criterion-based
VEGA

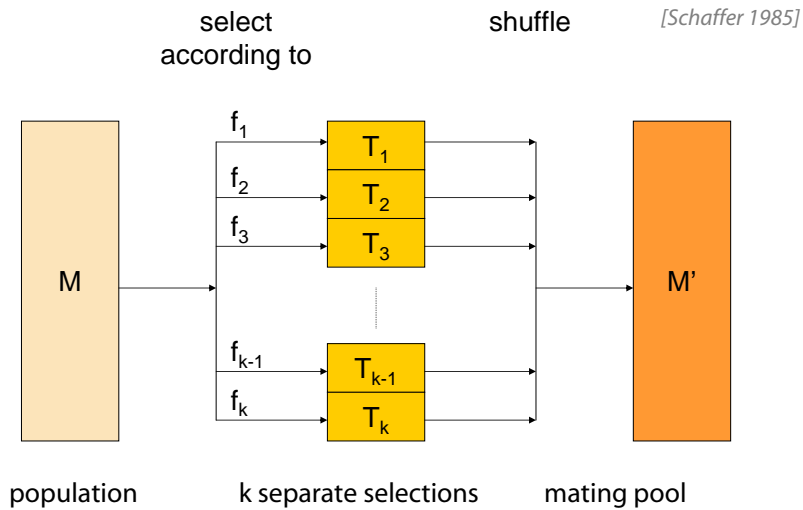
dominance-based
SPEA2



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Example: VEGA

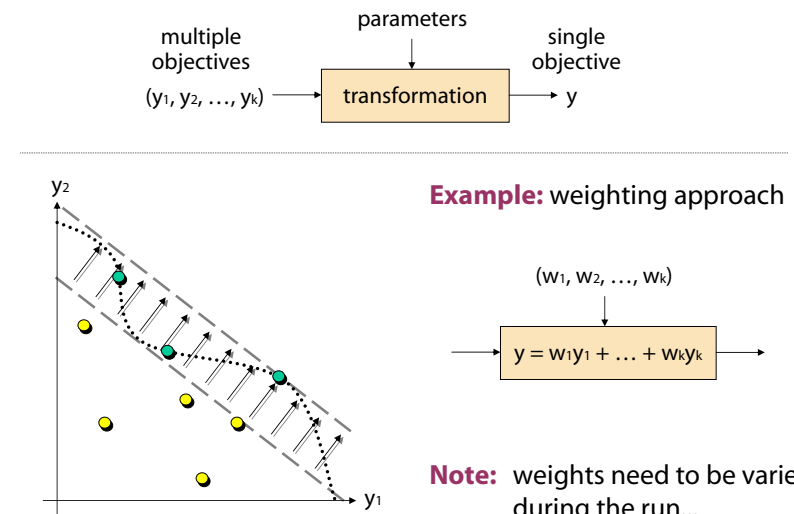
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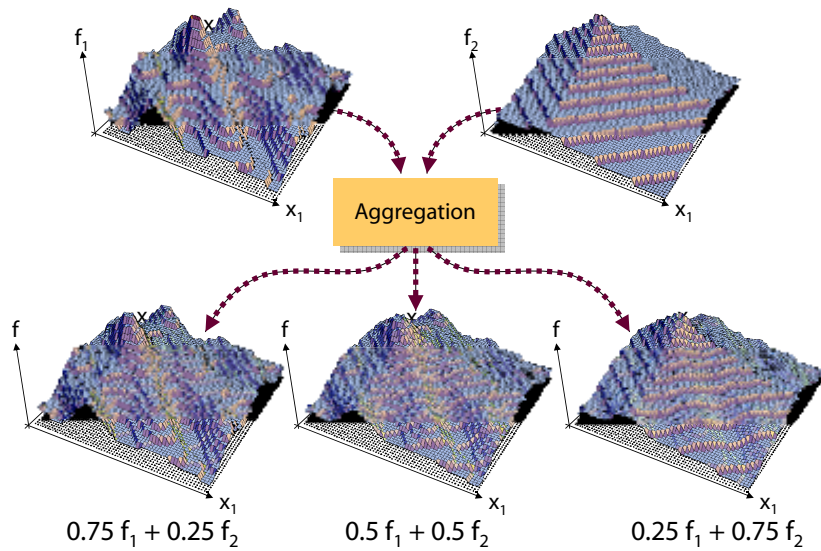
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Aggregation-Based Ranking

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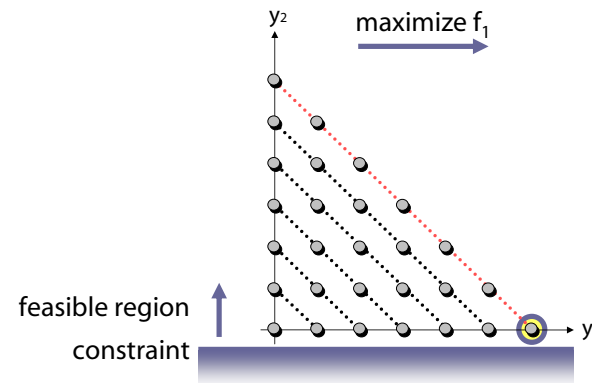
Example: Weighted Sum



Example: Multistart Constraint Method

Underlying concept:

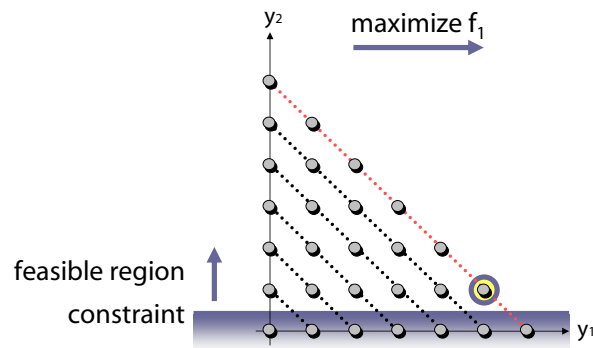
- Convert all objectives except of one into constraints
- Adaptively vary constraints



Example: Multistart Constraint Method

Underlying concept:

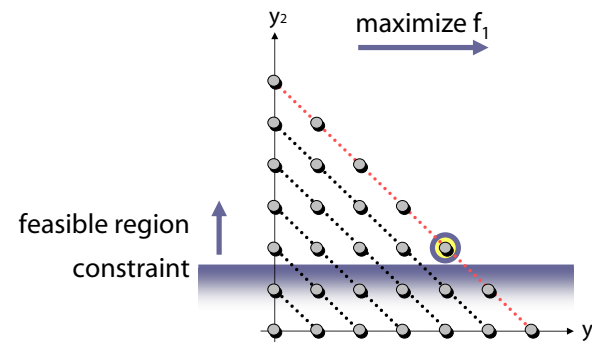
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Example: Multistart Constraint Method

Underlying concept:

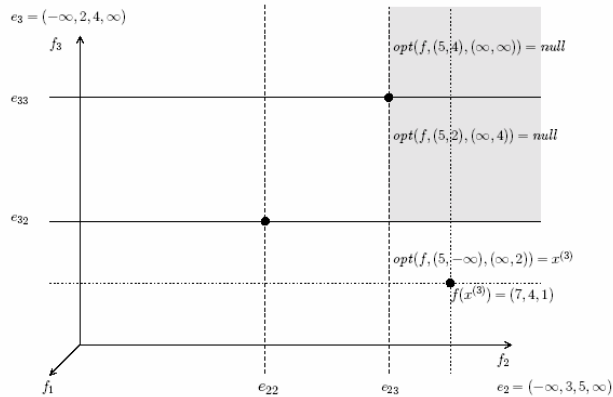
- Convert all objectives except of one into constraints
- Adaptively vary constraints



Example: Multistart Constraint Method (Cont'd)

[Laumanns et al. 2006]

- f_1 is the objective to optimize
- The boxes are defined by constraints on f_2 and f_3



Dominance-Based Ranking

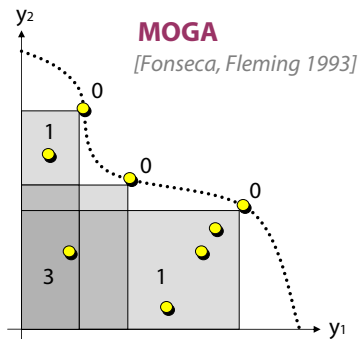
Types of information:

- **dominance rank** individual dominated?
- **dominance count** how many individuals does an individual dominate?
- **dominance depth** at which front is an individual located?

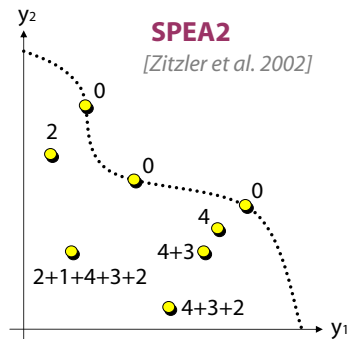
Examples:

- *MOGA, NPGA*
- *NSGA/NSGA-II*
- *SPEA/SPEA2* dominance count + rank

Example: MOGA and SPEA2



R (raw fitness) =
#dominating solutions



S (strength) =
#dominated solutions

R (raw fitness) =
 \sum strengths of dominators

Refining Rankings

ranks

pure dominance rank

refined ranking

- 1
- 2
- 3
- 4
- 5
- 6
- 7
- 8
- 9



- 1
- 2
- 2
- 2
- 3

- ① density information based on Euclidean distance

0.245
0.311
0.329

0
1
2

- ② modified dominance relation

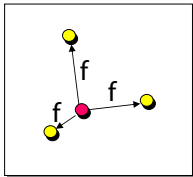
no selection pressure
within equivalence classes

Methods Based On Euclidean Distance

Density estimation techniques: [Silverman 1986]

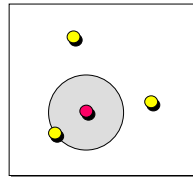
Kernel
MOGA

density estimate
=
sum of f values
where f is a
function of the
distance



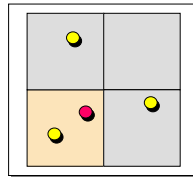
Nearest neighbor

density estimate
=
volume of the sphere
defined by the nearest
neighbor



Histogram
PAES

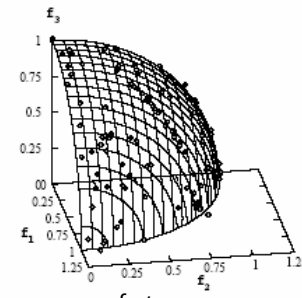
density estimate
=
number of
solutions in the
same box



Computation Effort Versus Accuracy

Two Nearest Neighbor Variants

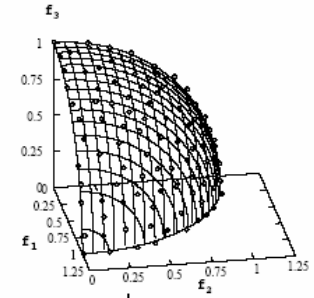
Objective-Wise
NSGA-II



good for 2 objectives

[Deb et al. 2002]

Euclidean Distance
SPEA2



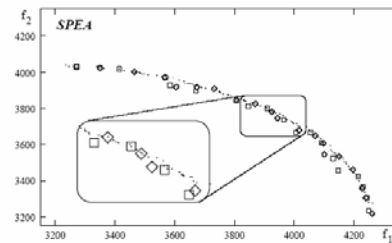
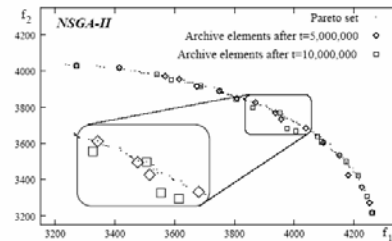
good for 3 objectives and more

[Zitzler et al. 2002]

The Problem of Deterioration

Observation:

The use of Euclidean distance can lead to deterioration



Knapsack problem

[Laumanns et al. 2002]

Refinement of Dominance Relations

Integration of Goals, Priorities, Constraints:

[Fonseca, Fleming 1998]

A is preferable over B \Leftrightarrow

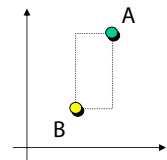
$$\begin{aligned}
 & (u_p^u < v_p^u) \vee \{(u_p^u = v_p^u) \\
 & \wedge [(v_p^u \leq g_p^u) \vee (u_{1,\dots,p-1}^u < v_{1,\dots,p-1}^u)]\}
 \end{aligned}$$

Continuous dominance "relations":

$$I_{\varepsilon^+}(A,B) = \min_i f_i(A) - f_i(B)$$

$$I_{\varepsilon^+}(A,B) \geq 0 \text{ and } I_{\varepsilon^+}(B,A) < 0 \Leftrightarrow A \text{ dominates } B$$

(binary additive epsilon quality indicator)



Example: IBEA

Question: How to continuous dominance “relations” for fitness
Künzli 2004]

function I (binary quality indicator) with

A dominates $B \Leftrightarrow I(A, B) < I(B, A)$

Idea: measure for “loss in quality” if A is removed

$$\text{Fitness: } F'(\mathbf{x}^1) = \sum_{\mathbf{x}^2 \in P \setminus \{\mathbf{x}^1\}} I(\{\mathbf{x}^2\}, \{\mathbf{x}^1\})$$

...corresponds to continuous extension of dominance rank
...blurs influence of dominating and dominated individuals

Example: IBEA (Cont'd)

Fitness assignment: $O(n^2)$

$$\text{Fitness: } F(\mathbf{x}^1) = \sum_{\mathbf{x}^2 \in P \setminus \{\mathbf{x}^1\}} -e^{-I(\{\mathbf{x}^2\}, \{\mathbf{x}^1\})/\kappa}$$

- ▶ parameter κ is problem- and indicator-dependent
- ▶ no additional diversity preservation mechanism

Mating selection: $O(n)$

- ▶ binary tournament selection, fitness values constant

Environmental selection: $O(n^2)$

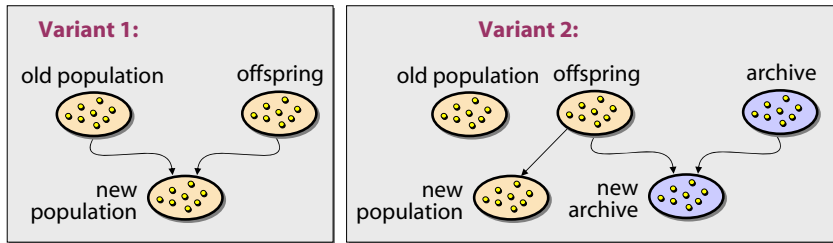
- ▶ iteratively remove individual with lowest fitness
- ▶ update fitness values of remaining individuals after each deletion

Further Design Aspects

- **Constraint handling:**
How to integrate constraints into fitness assignment?
- **Archiving / environmental selection:**
How to keep a good approximation?
- **Hybridization:**
How to integrate, e.g., local search in a multiobjective EA?
- **Preference articulation:**
How to focus the search on interesting regions?
- **Robustness and uncertainty:**
How to account for variations in the objective function values?
- **Data structures:**
How to support, e.g., fast dominance checks?

Constraint Handling & Multiple Objectives

	penalty functions	constraints as objectives	modified dominance
	Add penalty term to fitness	Introduce additional objective(s)	extend to infeasible solutions
overall constraint violation	[Michalewicz 1992]	[Wright, Loosemore 2001]	[Deb 2001]
constraints treated separately	?	[Coello 2000]	[Fonseca, Fleming 1998]



deterministic truncation

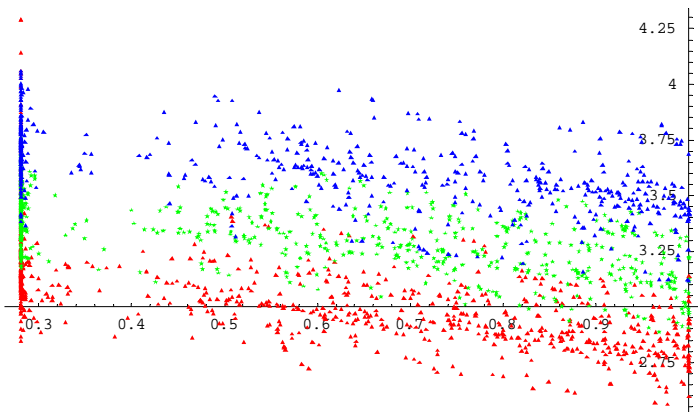
archive = only nondominated solutions

Additional selection criteria:

- ▶ Density information / other preferences
- ▶ Time
- ▶ Chance

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... multiobjective EAs were mainly compared visually:



ZDT6 benchmark problem: IBEA, SPEA2, NSGA-II

- ❶ **Theoretically (by analysis):** difficult
 - Limit behavior (unlimited run-time resources)
 - Running time analysis
- ❷ **Empirically (by simulation):** standard

Problems: randomness, multiple objectives

Issues: quality measures, statistical testing, visualization, benchmark problems, parameter settings, ...

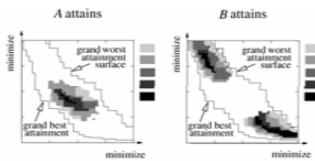
Two Approaches for Empirical Studies

Attainment function approach:

- Applies statistical tests directly to the samples of approximation sets
- Gives detailed information about how and where performance differences occur

Quality indicator approach:

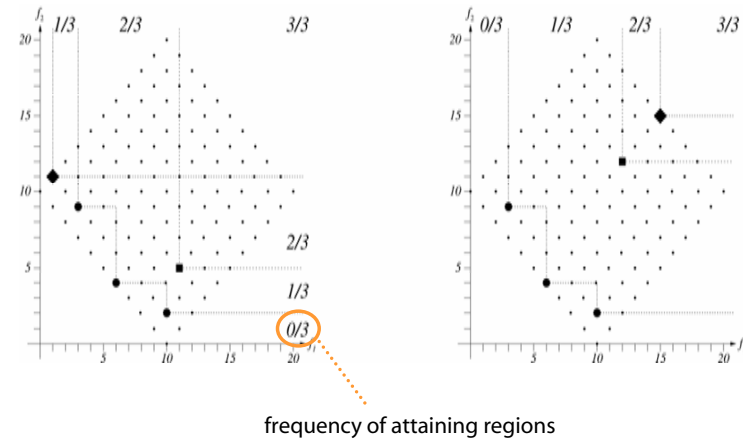
- First, reduces each approximation set to a single value of quality
- Applies statistical tests to the samples of quality values



Indicator	A	B
Hypervolume indicator	6.3431	7.1924
ϵ -indicator	1.2090	0.12722
R_2 indicator	0.2434	0.1643
R_3 indicator	0.6454	0.3475

Empirical Attainment Functions

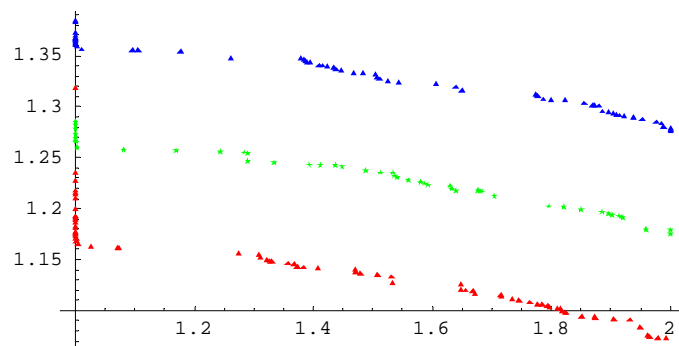
three runs of two multiobjective optimizers



frequency of attaining regions

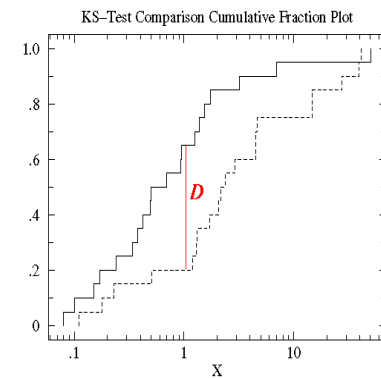
Attainment Plots

50% attainment surface for **IBEA**, **SPEA2**, **NSGA2** (ZDT6)



Attainment Function Analysis

- A Kolmogorov-Smirnov test examines the maximum difference between two cumulative distribution functions
- A KS-like test can be used to probe differences between the empirical attainment functions of a pair of optimizers, A B
- The null hypothesis is that the attainment functions of A and B are identical
- The alternative hypothesis is that the distributions differ somewhere



[Fonseca et al. 2001]

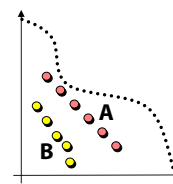
ZDT6

- IBEA – NSGA-II ●
 - significant difference (p=0)
- IBEA – SPEA2 ●
 - significant difference (p=0)
- SPEA2 – NSGA-II ●
 - significant difference (p=0)

Knapsack

- IBEA – NSGA-II
 - no significant difference
- IBEA – SPEA2
 - no significant difference
- SPEA2 – NSGA-II
 - no significant difference

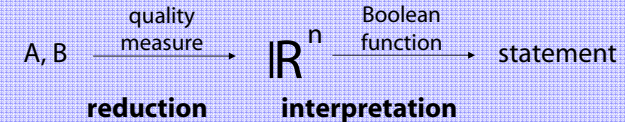
Goal: compare two Pareto set approximations A and B



	A	B
hypervolume	432.34	420.13
distance	0.3308	0.4532
diversity	0.3637	0.3463
spread	0.3622	0.3601
cardinality	6	5

→ "A better"

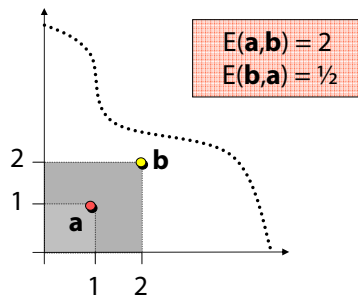
Comparison method C = quality measure(s) + Boolean function



Example: ϵ -Quality Indicator

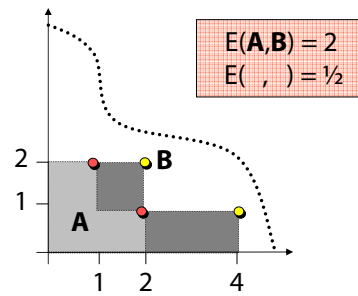
Two solutions:

$$E(\mathbf{a}, \mathbf{b}) = \max_{1 \leq i \leq n} \min_{\epsilon} \epsilon \cdot f_i(\mathbf{a}) \geq f_i(\mathbf{b})$$



Two approximations:

$$E(\mathbf{A}, \mathbf{B}) = \max_{\mathbf{b} \in \mathbf{B}} \min_{\mathbf{a} \in \mathbf{A}} E(\mathbf{a}, \mathbf{b})$$



Unary quality indicator:

[Zitzler et al. 2003]

Power of Unary Quality Indicators

Important:

[Zitzler et al. 2003]

indicator	name / reference	Boolean function	compatibility	completeness
I_{HC}	enclosing hypercube indicator / Section III-B.1	$I_{HC}^A(A) < I_{HC}^A(B)$	● >>	-
I_O	objective vector indicator / Section III-B.1	$I_O^A(A) < I_O^A(B)$	● >>	-
I_H	hypervolume indicator / [7]	$I_H(A) > I_H(B)$	● >>	● >>
I_W	average best weight combination / [19]	$I_W(A) < I_W(B)$	● >>	● >>
I_D	distance from reference set / [20]	$I_D(A) < I_D(B)$	● >>	● >>
$I_{\epsilon 1}$	unary ϵ -indicator / Section III-B.2	$I_{\epsilon 1}(A) < I_{\epsilon 1}(B)$	● >>	● >>
I_{PF}	fraction of Pareto-optimal front covered / [22]	$I_{PF}(A) > I_{PF}(B)$	● >>	-
I_P	number of Pareto points contained / Section III-B.2	$I_P(A) > I_P(B)$	● >>	-
I_{ER}	error ratio / [13]	$I_{ER}(A) > 0$	● >>	-
I_{CD}	chi-square-like deviation indicator / [14]	$I_{CD}^A(A) < I_{CD}^A(B)$	● >>	-
I_S	spacing / [23]	$I_S(A) < I_S(B)$	● >>	-
I_{ONVG}	overall nondominated vector generation / [13]	$I_{ONVG}(A) > I_{ONVG}(B)$	● >>	-
I_{GD}	generational distance / [13]	$I_{GD}(A) < I_{GD}(B)$	● >>	-
I_{ME}	maximum Pareto front error / [13]	$I_{ME}(A) < I_{ME}(B)$	● >>	-
I_{MS}	maximum spread / [21]	$I_{MS}(A) > I_{MS}(B)$	● >>	-
I_{MD}	minimum distance between two solutions / [24]	$I_{MD}(A) > I_{MD}(B)$	● >>	-
I_{CE}	coverage error / [24]	$I_{CE}(A) < I_{CE}(B)$	● >>	-
I_{DU}	deviation from uniform distribution / [25]	$I_{DU}(A) < I_{DU}(B)$	● >>	-
I_{OS}	Pareto spread / [26]	$I_{OS}(A) > I_{OS}(B)$	● >>	-
I_A	accuracy / [26]	$I_A(A) > I_A(B)$	● >>	-
I_{NDC}	number of distinct choices / [26]	$I_{NDC}(A) > I_{NDC}(B)$	● >>	-
I_{CL}	cluster / [26]	$I_{CL}(A) < I_{CL}(B)$	● >>	-

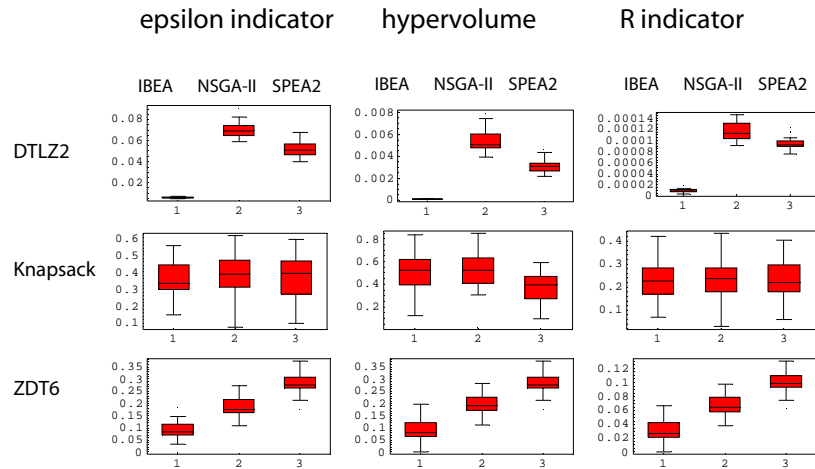
strictly better ● not weakly better ● not better ● weakly better ●

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Example: Box Plots

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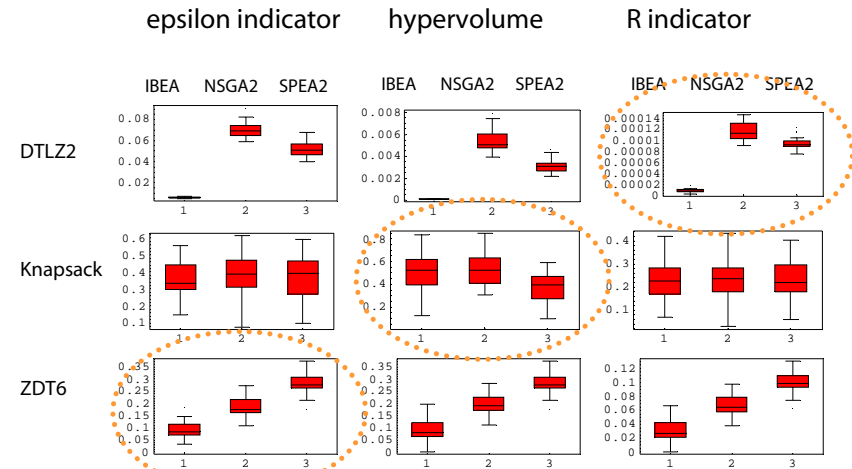


[Fonseca et al. 2005]

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Example: Box Plots

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[Fonseca et al. 2005]

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Statistical Assessment (Kruskal Test)

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ZDT6
Epsilon

is better than

	IBEA	NSGA2	SPEA2
IBEA		~0	~0
NSGA2	1		~0
SPEA2	1	1	

Overall p-value = 6.22079e-17.
Null hypothesis rejected (alpha 0.05)

DTLZ2
R

is better than

	IBEA	NSGA2	SPEA2
IBEA		~0	~0
NSGA2	1		1
SPEA2	1	~0	

Overall p-value = 7.86834e-17.
Null hypothesis rejected (alpha 0.05)

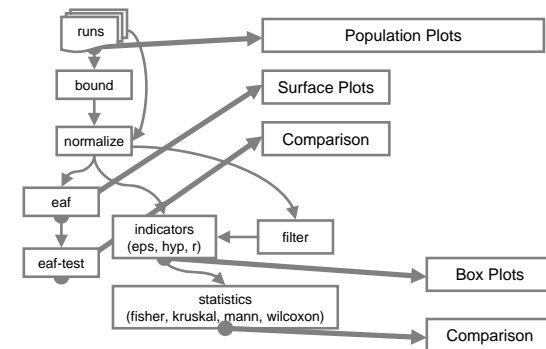
Knapsack/Hypervolume: H0 = No significance of any differences

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Performance Assessment Tools

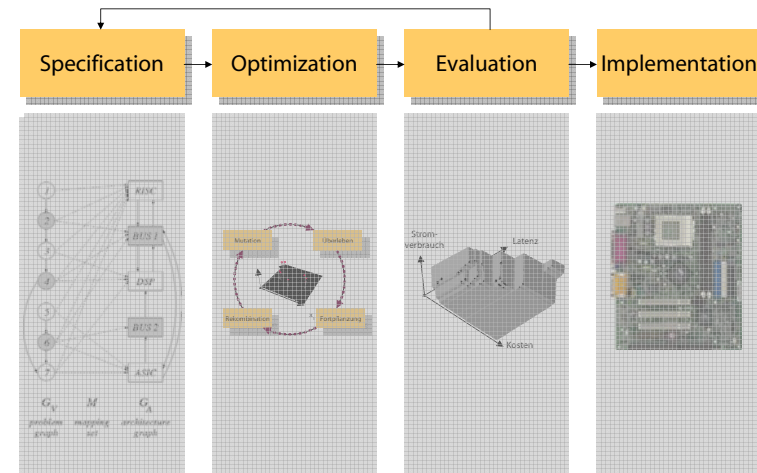
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- Reference set calculation
- Attainment function calculation
- Indicators
- Statistical testing procedures

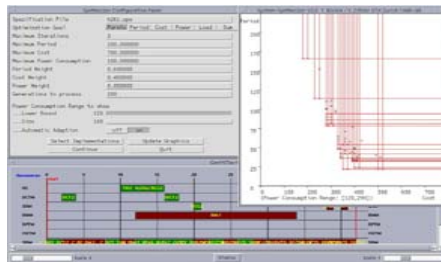


<http://www.tik.ee.ethz.ch/pisa>

1. **Introduction:**
2. **Basic Principles:**
3. **Algorithm Design:**
4. **Performance Assessment:**
5. **Applications Domains:**
6. **Further Information:**



Examples: computer design, biological experiment design, etc.



Architecture exploration:

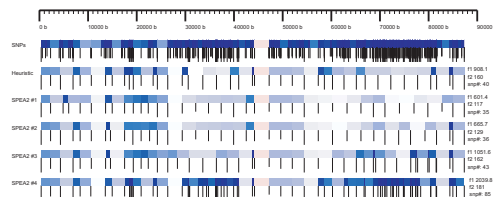
- min. cost
- max. performance
- min. power consumption

[Eisenring, Thiele, Zitzler 2000]

Genetic marker selection:

- min. cost
- max. sensitivity

[Hubley, Zitzler, Roach 2003]



Problem: Trees grow rapidly

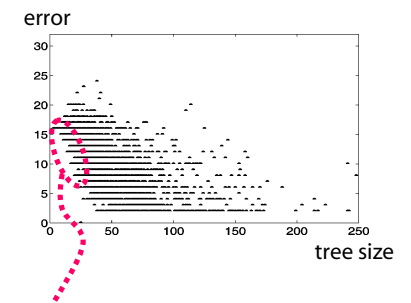
- Premature convergence
- Overfitting of training data

Common approaches:

- Constraint (tree size limitation)
- Penalty term (parsimony pressure)
- Objective ranking (size post-optimization)
- Structure-based (ADF, etc.)

Multiobjective approach:

Optimize both error and size

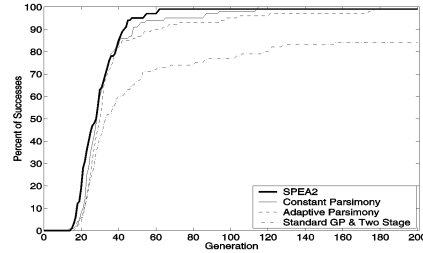


Keep and optimize small trees (potential building blocks)

Multiobjective GP: Results

Multiobjective approach (SPEA2) can find

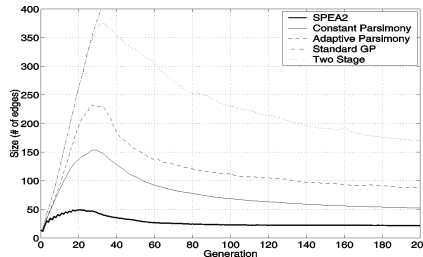
- a correct solution with higher probability
- a correct solution slightly faster



- more compact (correct) solutions

than alternative approaches on even-parity problem.

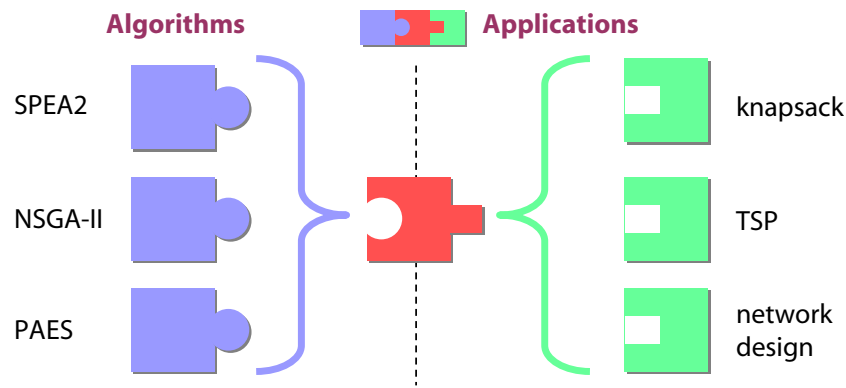
[Bleuler et al. 2001]



Outline

1. **Introduction:** Why multiple objectives make a difference
2. **Basic Principles:** Terms you need to know
3. **Algorithm Design:** Do it yourself
4. **Performance Assessment:** Once upon a time
5. **Applications Domains:** Where EMO is useful
6. **Further Information:** What else

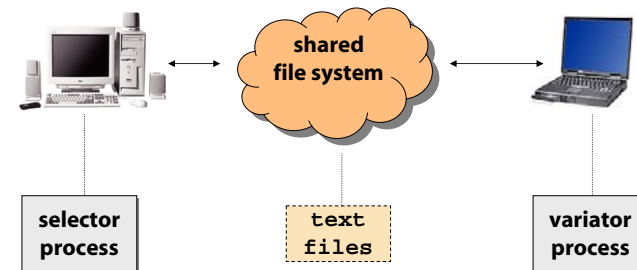
The Concept of PISA



Platform and programming language independent Interface

[Bleuler et al.: 2003]

PISA: Implementation



application independent:

- mating / environmental selection
- individuals are described by IDs and objective vectors

handshake protocol:

- state / action
- individual IDs
- objective vectors
- parameters

application dependent:

- variation operators
- stores and manages individuals

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PISA Website

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Optimization Problems (variator)

- LOTZ - Demonstration Program** (more...)
• Source: in C
• Binaries: Solaris, Windows, Linux
- LOTZ2 - Leading Ones Trailing Zeros** (more...)
• Source: in C
• Binaries: Solaris, Windows, Linux
- Knapsack Problem** (more...)
• Source: in C
• Binaries: Solaris, Windows, Linux
- EXPO - Nondominated Sorting Genetic Algorithm 2** (more...)
• Binaries: (incl. JRE 1.4.1) Solaris, Windows, Linux
• Binaries: (pure JAVA, no JRE) All platforms
- DTLZ - Continuous Test Functions** (more...)
• Source: in C
• Binaries: Solaris, Windows, Linux
- BBV - Biobjective Binary Value Problem** (more...)
• Source: in C
• Binaries: Solaris, Windows, Linux
- MLOTZ - Generalization of the LOTZ Problem** (more...)
• Source: in C
• Binaries: Solaris, Windows, Linux

Optimization Algorithms (selector)

- SEMO - Demonstration Program** (more...)
• Source: in C
• Binaries: Solaris, Windows, Linux
- SEMO2 - Simple Evolutionary Multiobjective Optimizer** (more...)
• Source: in C
• Binaries: Solaris, Windows, Linux
- SPEA2 - Strength Pareto Evolutionary Algorithm 2** (more...)
• Source: in C
• Binaries: Solaris, Windows, Linux
- NSGA2 - Nondominated Sorting Genetic Algorithm 2** (more...)
• Source: in C
• Binaries: Solaris, Windows, Linux
- ECEA - Epsilon-Constraint Evolutionary Algorithm** (more...)
• Source: in C
• Binaries: Solaris, Windows, Linux
- IBEA - Indicator Based Evolutionary Algorithm** (more...)
• Source: in C
• Binaries: Solaris, Windows, Linux

http://www.tik.ee.ethz.ch/pisa

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PISA Example

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```

1.19980000e+004 1.21570000e+004
1.21100000e+004 1.19810000e+004
1.22560000e+004 1.17100000e+004
1.19990000e+004 1.21250000e+004
1.21250000e+004 1.19990000e+004
1.19430000e+004 1.22390000e+004
1.25810000e+004 1.16750000e+004
1.22560000e+004 1.17100000e+004
1.18740000e+004 1.31410000e+004
1.24450000e+004 1.16850000e+004
1.20710000e+004 1.20350000e+004
1.22310000e+004 1.17390000e+004
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1.20000000e+004 1.16610000e+004
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1.20530000e+004 1.22470000e+004
1.25880000e+004 1.19890000e+004
    
```

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The EMO Community

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Links:

- EMO mailing list:
<http://w3.ualg.pt/lists/emo-list/>
- EMO bibliography:
<http://www.lania.mx/~ccoello/EMOO/>

Events:

- Conference on Evolutionary Multi-Criterion Optimization (EMO 2009 to be held in France)

Books:

- Multi-Objective Optimization using Evolutionary Algorithms**
Kalyanmoy Deb, Wiley, 2001
- Evolutionary Algorithms for Solving Multi Evolutionary Algorithms for Solving Multi-Objective Problems Objective Problems**, Carlos A. Coello Coello, David A. Van Veldhuizen & Gary B. Lamont, Kluwer, 2002

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